

# QUIZIZZ

Session 3  
8 Questions

NAME : \_\_\_\_\_

CLASS : \_\_\_\_\_

DATE : \_\_\_\_\_

1. 

```
public synchronized void inc(long delta) {
    this.value += delta;
}
```

Which object is synchronized?

- A Nothing  B this (the object the method belongs to)
- C We can't tell from just this

2. When a thread leaves a synchronized block, other threads that want to enter it automatically try to do so.

- A True  B False

3. In which state is a thread after we call .start()?

- A NEW  B RUNNABLE
- C NOT RUNNABLE  D TERMINATED

4. When does a thread leave the RUNNABLE state without entering the terminated state?

- A After .run() finished executing  B When it becomes blocked or waiting
- C After creating it, before we call .start()  D When we call .notRunnable()

5. If a thread enters a NOT RUNNABLE state because it .waits() on an object, how does it go back to the RUNNABLE state?

- A It keeps checking if the object is no longer locked until it succeeds  B If .notify() or .notifyAll() is called
- C After a certain amount of time it automatically happens  D If we call .start() on it

6. 

```
public class Foo {
    public void synchronized f() { ... }
    public void synchronized g() { ... f(); ... }
}
```

Can a thread call synchronized() on the same object multiple times?

- A Yes  B No, this causes an exception
- C No, this will make the program run forever

?

7. How can a thread become the owner of an object's monitor (lock)?

A By executing a method/block synchronized on the object

B By calling `.wait()` on the object

C Threads can't own monitors

8. To call `.wait()` or `.notify()` on an object, a thread has to own the monitor of that object.

A True

B False

**Answer Key**

1.b

2.a

3.b

4.b

5.b

6.a

7.a

8.a

?