Intro 00000 Multidimensional Vectors

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Exercise Session Week 08

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polybox for session material

mail to TA

Today's Topics

Introduction

Multidimensional Vectors

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Comments on last [code] expert Exercises

No matter how many points you received, always check the Master Solution and study it. You'll often find better implementations or neat tricks for the next exercises.

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Questions or Comments re: Exercises?

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General Comments

■ don't gather in the ETH anymore

Intro

General Comments

- don't gather in the ETH anymore
- we'll do a some "longer" exercises today in "breakout rooms"

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Learning Objectives Checklist

Now I...

understand recursion and why it is so useful in computer science

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- can write a recursive algorithm for the problem "Towers of Hanoi"

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Learning Objectives Checklist

Now I...

- understand recursion and why it is so useful in computer science
- □ can write a program that manipulates multidimensional vectors in C++
- can write a recursive algorithm for the problem "Towers of Hanoi"
- can design and write C++ programs, that tries out all possible solutions of a given problem recursively

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What are Multidimensional Vectors?

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What are Multidimensional Vectors?



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Exercise "Matrix Transpose"

■ Open "Matrix Transpose" on [code] expert



 $\underset{0 \bullet 00}{\text{Multidimensional Vectors}}$

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Exercise "Matrix Transpose"

■ Open "Matrix Transpose" on [code] expert

$$\begin{bmatrix} 2 \\ 3 \\ 5 \\ 5 \end{bmatrix}^{\mathsf{T}} = \begin{bmatrix} 2 \\ 3 \\ 2 \end{bmatrix}^{\mathsf{T}} \begin{bmatrix} 3 \\ 5 \end{bmatrix}$$

Think about how to solve the problem with pen and paper



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Exercise "Matrix Transpose"

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$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{bmatrix}^{\mathsf{T}} = \begin{bmatrix} 1 & 3 & 5 \\ 2 & 4 & 6 \end{bmatrix}$$

- Think about how to solve the problem with pen and paper
- using irow = std::vector<int> using imatrix = std::vector<irow>;
- Get into groups of two (in breakout rooms) and try to write a solution

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Exercise "Matrix Transpose"

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- Share your code and discuss mistakes, inefficiencies and structure

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Solution "Matrix Transpose"

for(..; i < row){ 6 for (.. ; j < col; --){ 8 . . 3 3 2 58 369 6 9

```
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Solution "Matrix Transpose"

```
// POST: Returns transpose of input matrix
imatrix transpose_matrix(const imatrix &matrix){
 unsigned int r, c;
 r = get_rows(matrix);
 c = get_cols(matrix);
 imatrix transposed_matrix;
 for(unsigned int col_index = 0; col_index < c;</pre>
     col_index++){
   irow row:
   for(unsigned int row_index = 0; row_index < r;</pre>
       row_index++){
     row.push_back(matrix.at(row_index).at(col_index));
   }
   transposed_matrix.push_back(row);
 }
 return transposed_matrix; 4
```



 $\underset{\texttt{OOO}}{\text{Multidimensional Vectors}}$

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- 1. If we need to solve the problem for n, find a way to split it into smalles pieces: k_0, k_1, \ldots, k_m ($\forall 0 \le i \le m : k_i < n$)
- 2. Solve each piece k_i seperately (maybe dividing it further)

Recursion is often useful for solving problems by using the *divide and conquer* approach:

- 1. If we need to solve the problem for *n*, find a way to split it into smalles pieces: k_0, k_1, \ldots, k_m ($\forall 0 \le i \le m : k_i < n$)
- 2. Solve each piece k_i seperately (maybe dividing it further)
- 3. Combine the solution to each piece k_i to the solution for the whole problem

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Exercise "Towers of Hanoi"

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:: open TowersOfHanoi.eng.pdf ::

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Exercise "Sequence Permutations"

[Postponed]

■ Open "Sequence Permutations" on [code] expert

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Exercise "Sequence Permutations"

- Open "Sequence Permutations" on [code]expert
- Think about how to solve the problem with pen and paper

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Exercise "Sequence Permutations"

- Open "Sequence Permutations" on [code]expert
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- Get into groups of two (in breakout rooms) and try to write a solution
- You should use functions and a recursive approach
- Warning: this one is not easy

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Exercise "Sequence Permutations"

- Open "Sequence Permutations" on [code]expert
- Think about how to solve the problem with pen and paper
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- You should use functions and a recursive approach
- Warning: this one is *not easy*
- Share your code and discuss mistakes, inefficiencies and structure

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Solution "Sequence Permutations"

```
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Recursion

Solution "Sequence Permutations"

```
int main () {
 std::vector<int> sequence;
 // Read input.
 int num;
 std::cin >> num;
 while (num != -1) {
   sequence.push_back(num);
   std::cin >> num;
 }
 // A vector for tracking the current permutations.
 std::vector<int> permutation;
 permute(sequence, permutation);
 return 0;
```

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Solution "Sequence Permutations"

```
// POST: Returns true iff element is in the permutation.
bool is_used(int element, std::vector<int>& permutation) {
 for (unsigned int i = 0; i < permutation.size(); ++i) {</pre>
   if (permutation.at(i) == element) {
     return true;
   }
  }
 return false;
// POST: Print the permutation to standard output.
void print_permutation(std::vector<int>& permutation) {
 for (unsigned int i = 0; i < permutation.size(); ++i) {</pre>
   std::cout << permutation.at(i) << " ";</pre>
 }
 std::cout << std::endl;</pre>
```

Solution "Sequence Permutations"

```
// POST: Prints out all possible permutations of the
   given sequence.
void permute(std::vector<int> sequence, std::vector<int>
   permutation) {
 if (sequence.size() == permutation.size()) {
   // We have a full permutation, just output it.
   print_permutation(permutation);
 } else {
   // Try all unused elements of the sequence.
   for (unsigned int i = 0; i < sequence.size(); ++i) {</pre>
     int element = sequence.at(i);
     if (!is_used(element, permutation)) {
       permutation.push_back(element);
       permute(sequence, permutation);
       permutation.pop_back();
     }
   }
 }
```

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