

Datastructures and Algorithms

Single Source Shortest Paths Algorithms (A*, Bellman-Ford),
All Pairs Shortest Paths Algorithms (Floyd-Warshall)

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Overview

Learning Objectives

Recap Theory

Shortest Paths

All Pairs Shortest Paths

Code-Expert Example



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 Material

 Webpage

 Mail

1. Follow-up

Follow-up from last session

Follow-up from last session

- Welcome back!

2. Feedback regarding **code** expert

General things regarding **code** expert

General things regarding **code** expert

- If anyone needs more XP for unlocking the Bonus Exercises, let me know via (your ETH) mail!

Any questions regarding **code expert** on your part?

3. Learning Objectives

Objectives

Understand how and why...

- ...the A* algorithm,
- ...the Bellman-Ford algorithm,
- ...and the Floyd-Warshall algorithm

work and when to use which.

4. Summary

Getting on the same page

Getting on the same page

- What did you cover in the lectures?
- Did you cover Minimum Spanning Trees?
- Did you cover Directed Acyclic Graphs?
- Did you cover Topological Sorting?

5. Recap Theory

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5.1. Shortest Paths

A*-Algorithm(G, s, t, \hat{h})

Input: Positively weighted Graph $G = (V, E, c)$, starting point $s \in V$, end point $t \in V$, estimate $\hat{h}(v) \leq \delta(v, t)$

Output: Existence and value of a shortest path from s to t

foreach $u \in V$ **do**

$d[u] \leftarrow \infty$; $\hat{f}[u] \leftarrow \infty$; $\pi[u] \leftarrow \text{null}$

$d[s] \leftarrow 0$; $\hat{f}[s] \leftarrow \hat{h}(s)$; $U \leftarrow \{s\}$

while $U \neq \emptyset$ **do**

$u \leftarrow \text{ExtractMin}_{\hat{f}}(U)$

if $u = t$ **then return** success

foreach $v \in N^+(u)$ with $d[v] > d[u] + c((u, v))$ **do**

$d[v] \leftarrow d[u] + c((u, v))$; $\hat{f}[v] \leftarrow d[v] + \hat{h}(v)$; $\pi[v] \leftarrow u$

$U \leftarrow U \cup \{v\}$

return failure

Properties

- The A*-Algorithm is an extension of the Dijkstra algorithm by a distance heuristic \hat{h} .

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If \hat{h} underestimates the real distance, the algorithm works correctly.

Properties

- The A*-Algorithm is an extension of the Dijkstra algorithm by a distance heuristic \hat{h} .
- A* is Dijkstra if $\hat{h} \equiv 0$
- Underestimation: $\forall v \in V: \hat{h}(v) \leq \delta(v, t)$
If \hat{h} underestimates the real distance, the algorithm works correctly.
- Monotonicity: $\forall (u, v) \in E: \hat{h}(u) \leq c((u, v)) + \hat{h}(v)$
If \hat{h} is monotone in addition, then the algorithm works efficiently.

General Weighted Graphs

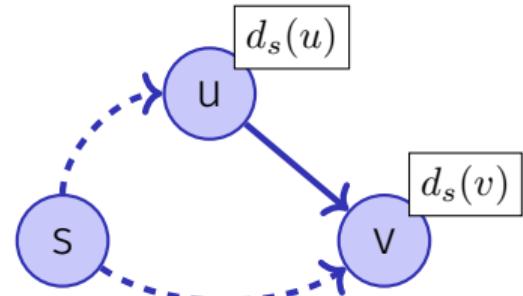
Relax(u, v) ($u, v \in V, (u, v) \in E$)

if $d_s(v) > d_s(u) + c(u, v)$ **then**

$d_s(v) \leftarrow d_s(u) + c(u, v)$

return true

return false



Problem: cycles with negative weights can shorten the path, a shortest path is not guaranteed to exist.

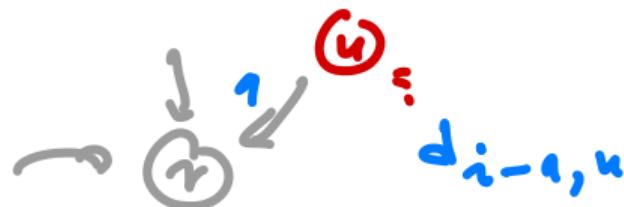
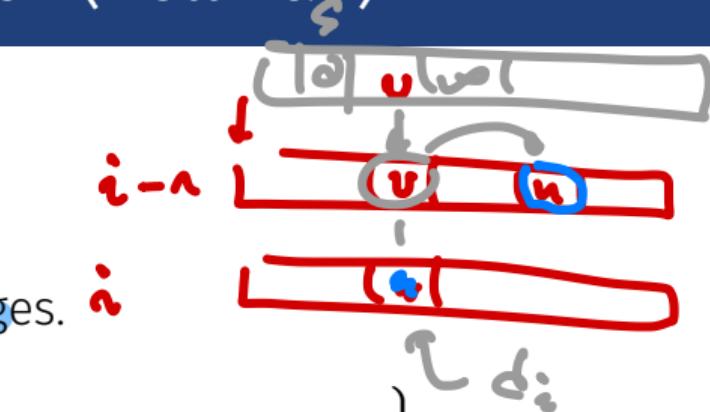
Dynamic Programming Approach (Bellman)

Induction over number of edges $d_s[i, v]$:

Shortest path from s to v via maximally i edges.

$$d_s[i, v] = \min \left\{ d_s[i - 1, u] \min_{(u,v) \in E} \{d_s[i - 1, u] + c(u, v)\} \right\}$$

$d_s[0, s] = 0$, $d_s[0, v] = \infty \forall v \neq s$.

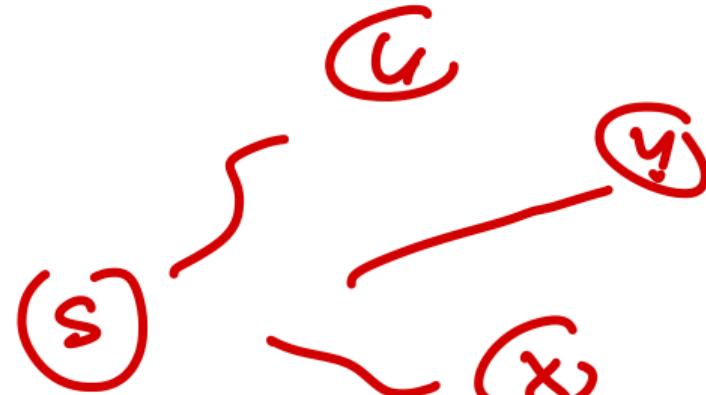


Algorithm Bellman-Ford(G, s)

Input: Graph $G = (V, E, c)$, starting point $s \in V$

Output: If return value true, minimal weights d for all shortest paths from s , otherwise no shortest path.

```
foreach  $u \in V$  do
     $d_s[u] \leftarrow \infty$ ;  $\pi_s[u] \leftarrow \text{null}$ 
 $d_s[s] \leftarrow 0$ ;
for  $i \leftarrow 1$  to  $|V|$  do
     $f \leftarrow \text{false}$ 
    foreach  $(u, v) \in E$  do
         $f \leftarrow f \vee \text{Relax}(u, v)$ 
    if  $f = \text{false}$  then return true
return false;
```



Quiz: Single Source Shortest Paths

$n := |V|, m := |E|$

problem	method	runtime	dense	sparse
$c \equiv 1$			$m \in \mathcal{O}(n^2)$	
DAG ¹ ($c \in \mathbb{R}$)				
$c \geq 0$				
general ($c \in \mathbb{R}$)				

¹Directed Acyclic Graph

Quiz: Single Source Shortest Paths

$n := |V|, m := |E|$

problem	method	runtime	dense $m \in \mathcal{O}(n^2)$	sparse $m \in \mathcal{O}(n)$
$c \equiv 1$	BFS			
DAG ¹ ($c \in \mathbb{R}$)				
$c \geq 0$				
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DAG ¹ ($c \in \mathbb{R}$)	Top-Sort			
$c \geq 0$				
general ($c \in \mathbb{R}$)				

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Quiz: Single Source Shortest Paths

$n := |V|, m := |E|$

topological sort(\ln)

problem	method	runtime	dense $m \in \mathcal{O}(n^2)$	sparse $m \in \mathcal{O}(n)$
$c \equiv 1$	BFS			
DAG ¹ ($c \in \mathbb{R}$)	Top-Sort			
$c \geq 0$		Dijkstra		
general ($c \in \mathbb{R}$)				

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problem	method	runtime	dense $m \in \mathcal{O}(n^2)$	sparse $m \in \mathcal{O}(n)$
$c \equiv 1$	BFS	$\mathcal{O}(m + n)$		
DAG ¹ ($c \in \mathbb{R}$)	Top-Sort			
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problem	method	runtime	dense $m \in \mathcal{O}(n^2)$	sparse $m \in \mathcal{O}(n)$
$c \equiv 1$	BFS	$\mathcal{O}(m + n)$		
DAG ¹ ($c \in \mathbb{R}$)	Top-Sort	$\mathcal{O}(m + n)$		
$c \geq 0$	Dijkstra	$\mathcal{O}((m + n) \log n)$		
general ($c \in \mathbb{R}$)	Bellman-Ford			

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Quiz: Single Source Shortest Paths

$n := |V|, m := |E|$

problem	method	runtime	dense $m \in \mathcal{O}(n^2)$	sparse $m \in \mathcal{O}(n)$
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DAG ¹ ($c \in \mathbb{R}$)	Top-Sort	$\mathcal{O}(m + n)$		
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general ($c \in \mathbb{R}$)	Bellman-Ford	$\mathcal{O}(m \cdot n)$		

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$n := |V|, m := |E|$

problem	method	runtime	dense $m \in \mathcal{O}(n^2)$	sparse $m \in \mathcal{O}(n)$
$c \equiv 1$	BFS	$\mathcal{O}(m + n)$	$\mathcal{O}(n^2)$	$\mathcal{O}(n)$
DAG ¹ ($c \in \mathbb{R}$)	Top-Sort	$\mathcal{O}(m + n)$		
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DAG ¹ ($c \in \mathbb{R}$)	Top-Sort	$\mathcal{O}(m + n)$	$\mathcal{O}(n^2)$	$\mathcal{O}(n)$
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$c \equiv 1$	BFS	$\mathcal{O}(m + n)$	$\mathcal{O}(n^2)$	$\mathcal{O}(n)$
DAG ¹ ($c \in \mathbb{R}$)	Top-Sort	$\mathcal{O}(m + n)$	$\mathcal{O}(n^2)$	$\mathcal{O}(n)$
$c \geq 0$	Dijkstra	$\mathcal{O}((m + n) \log n)$	$\mathcal{O}(n^2 \log n)$	$\mathcal{O}(n \log n)$
general ($c \in \mathbb{R}$)	Bellman-Ford	$\mathcal{O}(m \cdot n)$		

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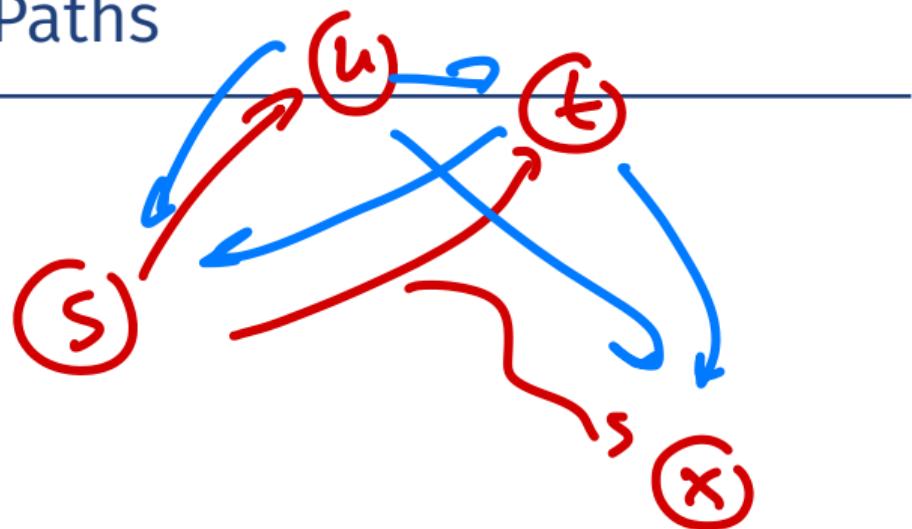
$n := |V|, m := |E|$

problem	method	runtime	dense $m \in \mathcal{O}(n^2)$	sparse $m \in \mathcal{O}(n)$
$c \equiv 1$	BFS	$\mathcal{O}(m + n)$	$\mathcal{O}(n^2)$	$\mathcal{O}(n)$
DAG ¹ ($c \in \mathbb{R}$)	Top-Sort	$\mathcal{O}(m + n)$	$\mathcal{O}(n^2)$	$\mathcal{O}(n)$
$c \geq 0$	Dijkstra	$\mathcal{O}((m + n) \log n)$	$\mathcal{O}(n^2 \log n)$	$\mathcal{O}(n \log n)$
general ($c \in \mathbb{R}$)	Bellman-Ford	$\mathcal{O}(m \cdot n)$	$\mathcal{O}(n^3)$	$\mathcal{O}(n^2)$

¹Directed Acyclic Graph

5. Recap Theory

5.2. All Pairs Shortest Paths



DP Algorithm Floyd-Warshall(G)

Input: Acyclic Graph $G = (V, E, c)$

Output: Minimal weights of all paths d

$$d^0 \leftarrow c$$

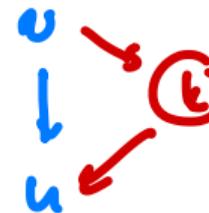
for $k \leftarrow 1$ **to** $|V|$ **do**

for $i \leftarrow 1$ **to** $|V|$ **do**

for $j \leftarrow 1$ **to** $|V|$ **do**

$$d^k(v_i, v_j) = \min\{d^{k-1}(v_i, v_j), d^{k-1}(v_i, v_k) + d^{k-1}(v_k, v_j)\}$$

$$\overline{d}$$

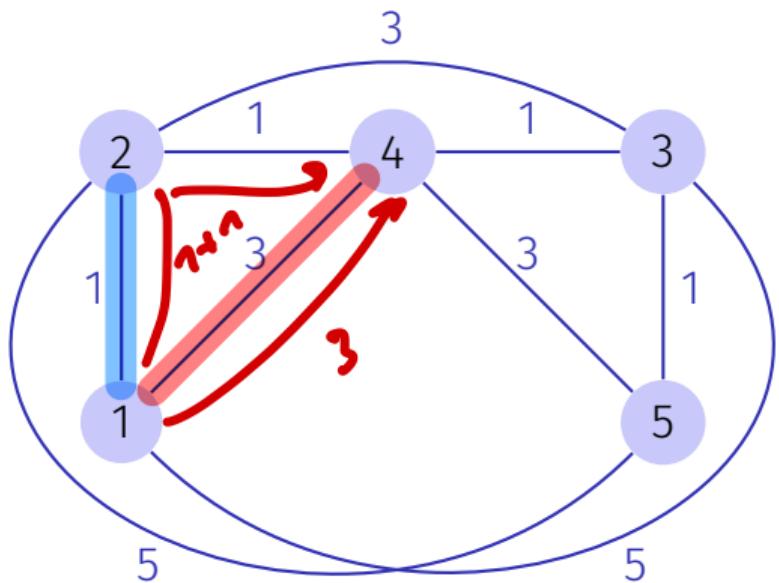


$$\overline{d}^0, \overline{d}^1, \overline{d}^2$$

Runtime: $\Theta(|V|^3)$

Remark: Algorithm can be executed with a single matrix d (in place).

Example



adjacency matrix $M = c$

	1	2	3	4	5
1	0	1	5	3	∞
2	1	0	3	1	5
3	5	3	0	1	1
4	3	1	1	0	3
5	∞	5	1	3	0

Example

$k = 1$

0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^0

0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^1

Example

$k = 1$					$k = 2$				
0	1	5	3	∞	0	1	5	3	∞
1	0	3	1	5	1	0	3	1	5
5	3	0	1	1	5	3	0	1	1
3	1	1	0	3	3	1	1	0	3
∞	5	1	3	0	∞	5	1	3	0
d^0					d^1				

4 5

0	1	5	3	∞	0	1	5	3	∞
1	0	3	1	5	1	0	3	1	5
5	3	0	1	1	5	3	0	1	1
3	1	1	0	3	3	1	1	0	3
∞	5	1	3	0	∞	5	1	3	0
d^1					d^2				

Example

$k = 1$				
0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^0

$k = 2$				
0	1	5	∞	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^1

0	1	5	3	∞	0	1	4	3	∞
1	0	3	1	5	1	0	3	1	5
5	3	0	1	1	5	3	0	1	1
3	1	1	0	3	3	1	1	0	3
∞	5	1	3	0	∞	5	1	3	0

d^2

Example

$k = 1$				
0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^0

$k = 2$				
0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^1

0	1	5	3	∞	0	1	4	2	∞
1	0	3	1	5	1	0	3	1	5
5	3	0	1	1	5	3	0	1	1
3	1	1	0	3	3	1	1	0	3
∞	5	1	3	0	∞	5	1	3	0

d^2

Example

$k = 1$				
0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^0

$k = 2$				
0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^1

0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^1

0	1	4	2	6
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^2

Example

$k = 1$				
0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^0

$k = 2$				
0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^1

0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^1

0	1	4	2	6
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^2

Example

$k = 1$				
0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^0

$k = 2$				
0	1	5	3	∞
1	0	3	1	5
5	3	0	1	1
3	1	1	0	3
∞	5	1	3	0

d^1

$k = 3$				
0	1	4	2	6
1	0	3	1	5
4	3	0	1	1
2	1	1	0	3
6	5	1	3	0

d^2

0	1	5	3	∞	0	1	4	2	6
1	0	3	1	5	1	0	3	1	5
5	3	0	1	1	4	3	0	1	1
3	1	1	0	3	2	1	1	0	3
∞	5	1	3	0	6	5	1	3	0

d^1

d^2

Example

$k = 1$	$k = 2$	$k = 3$	$k = 4$
0 1 5 3 ∞	0 1 5 3 ∞	0 1 4 2 6	0 1 4 2 5
1 0 3 1 5	1 0 3 1 5	1 0 3 1 5	1 0 3 1 4
5 3 0 1 1	5 3 0 1 1	4 3 0 1 1	4 3 0 1 1
3 1 1 0 3	3 1 1 0 3	2 1 1 0 3	2 1 1 0 2
∞ 5 1 3 0	∞ 5 1 3 0	6 5 1 3 0	5 4 1 2 0
d^0	d^1	d^2	d^3

0 1 5 3 ∞	0 1 4 2 6	0 1 4 2 5
1 0 3 1 5	1 0 3 1 5	1 0 3 1 4
5 3 0 1 1	4 3 0 1 1	4 3 0 1 1
3 1 1 0 3	2 1 1 0 3	2 1 1 0 2
∞ 5 1 3 0	6 5 1 3 0	5 4 1 2 0
d^1	d^2	d^3

Example

$k = 1$	$k = 2$	$k = 3$	$k = 4$
0 1 5 3 ∞	0 1 5 3 ∞	0 1 4 2 6	0 1 4 2 5
1 0 3 1 5	1 0 3 1 5	1 0 3 1 5	1 0 3 1 4
5 3 0 1 1	5 3 0 1 1	4 3 0 1 1	4 3 0 1 1
3 1 1 0 3	3 1 1 0 3	2 1 1 0 3	2 1 1 0 2
∞ 5 1 3 0	∞ 5 1 3 0	6 5 1 3 0	5 4 1 2 0
d^0		d^1	

0 1 5 3 ∞	0 1 4 2 6	0 1 4 2 5	0 1 3 2 4
1 0 3 1 5	1 0 3 1 5	1 0 3 1 4	1 0 2 1 3
5 3 0 1 1	4 3 0 1 1	4 3 0 1 1	3 2 0 1 1
3 1 1 0 3	2 1 1 0 3	2 1 1 0 2	2 1 1 0 2
∞ 5 1 3 0	6 5 1 3 0	5 4 1 2 0	4 3 1 2 0
d^1		d^2	

Example

$k = 1$	$k = 2$	$k = 3$	$k = 4$	$k = 5$
0 1 5 3 ∞	0 1 5 3 ∞	0 1 4 2 6	0 1 4 2 5	0 1 3 2 4
1 0 3 1 5	1 0 3 1 5	1 0 3 1 5	1 0 3 1 4	1 0 2 1 3
5 3 0 1 1	5 3 0 1 1	4 3 0 1 1	4 3 0 1 1	3 2 0 1 1
3 1 1 0 3	3 1 1 0 3	2 1 1 0 3	2 1 1 0 2	2 1 1 0 2
∞ 5 1 3 0	∞ 5 1 3 0	6 5 1 3 0	5 4 1 2 0	4 3 1 2 0
d^0	d^1	d^2	d^3	d^4

0 1 5 3 ∞	0 1 4 2 6	0 1 4 2 5	0 1 3 2 4	0 1 3 2 4
1 0 3 1 5	1 0 3 1 5	1 0 3 1 4	1 0 2 1 3	1 0 2 1 3
5 3 0 1 1	4 3 0 1 1	4 3 0 1 1	3 2 0 1 1	3 2 0 1 1
3 1 1 0 3	2 1 1 0 3	2 1 1 0 2	2 1 1 0 2	2 1 1 0 2
∞ 5 1 3 0	6 5 1 3 0	5 4 1 2 0	4 3 1 2 0	4 3 1 2 0
d^1	d^2	d^3	d^4	d^5

Shortest Path for each Pair?

M	$D := d^5$
0 1 5 3 ∞	0 1 3 2 4
1 0 3 1 5	1 0 2 1 3
5 3 0 1 1	3 2 0 1 1
3 1 1 0 3	2 1 1 0 2
∞ 5 1 3 0	4 3 1 2 0

Question: Can we use the computed matrix D to determine the shortest path between each pair of nodes?

Shortest Path for each Pair?

M	$D := d^5$
0 1 5 3 ∞	0 1 3 2 4
1 0 3 1 5	1 0 2 1 3
5 3 0 1 1	3 2 0 1 1
3 1 1 0 3	2 1 1 0 2
∞ 5 1 3 0	4 3 1 2 0

0	1	3	2	4
1	0	2	1	3
3	2	0	1	1
2	1	1	0	2
4	3	1	2	0

Question: Can we use the computed matrix D to determine the shortest path between each pair of nodes?

Direct connections $i \rightarrow j$ where $M[i, j] = D[i, j]$ (cf markings in D' above)

Shortest Path for each Pair?

M	$D := d^5$	D''
0 1 5 3 ∞	0 1 3 2 4	0 1 3 2 4
1 0 3 1 5	1 0 2 1 3	1 0 2 1 3
5 3 0 1 1	3 2 0 1 1	3 2 0 1 1
3 1 1 0 3	2 1 1 0 2	2 1 1 0 2
∞ 5 1 3 0	4 3 1 2 0	4 3 1 2 0

Question: Can we use the computed matrix D to determine the shortest path between each pair of nodes?

Direct connections $i \rightarrow j$ where $M[i, j] = D[i, j]$ (cf markings in D' above)

Could try to run the algorithm backwards. Example $1 \rightarrow 3$ above in D'' . Find, with decreasing k , the first fitting candidate.

Shortest Path for each Pair?

M	$D := d^5$	D''
0 1 5 3 ∞	0 1 3 2 4	0 1 3 2 4
1 0 3 1 5	1 0 2 1 3	1 0 2 1 3
5 3 0 1 1	3 2 0 1 1	3 2 0 1 1
3 1 1 0 3	2 1 1 0 2	2 1 1 0 2
∞ 5 1 3 0	4 3 1 2 0	4 3 1 2 0

Question: Can we use the computed matrix D to determine the shortest path between each pair of nodes?

Direct connections $i \rightarrow j$ where $M[i, j] = D[i, j]$ (cf markings in D' above)

Could try to run the algorithm backwards. Example $1 \rightarrow 3$ above in D'' . Find, with decreasing k , the first fitting candidate.

Complicated and inefficient.

Idea

Idea

Memorize the best k in the algorithm for each node pair (i, j) in a matrix M .

Idea

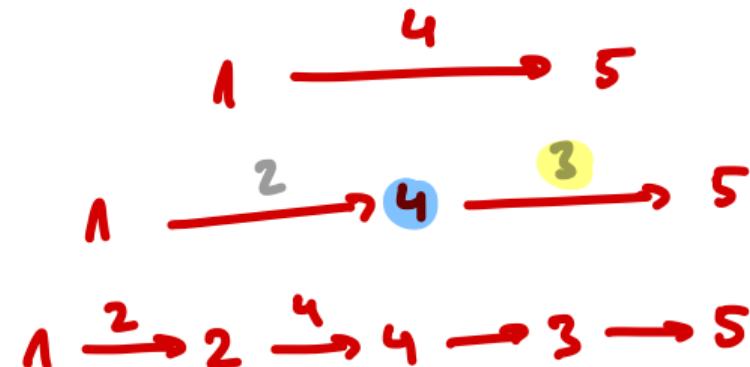
Memorize the best k in the algorithm for each node pair (i, j) in a matrix M .
Start with matrix of existing direct connections (edges)

Example

M

	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

How to read this matrix M ?



Example

M	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

How to read this matrix M ? Example path $1 \rightarrow 5$:

Example

M	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

How to read this matrix M ? Example path $1 \rightarrow 5$:

- Path $1 \rightarrow 5$ goes via node 4.

Example

M	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

How to read this matrix M ? Example path $1 \rightarrow 5$:

- Path $1 \rightarrow 5$ goes via node 4.
- Path $1 \rightarrow 4$ goes via node 2.

Example

M	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

How to read this matrix M ? Example path $1 \rightarrow 5$:

- Path $1 \rightarrow 5$ goes via node 4.
- Path $1 \rightarrow 4$ goes via node 2.
- Path $4 \rightarrow 5$ goes via node 3.

Example

M	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

How to read this matrix M ? Example path $1 \rightarrow 5$:

- Path $1 \rightarrow 5$ goes via node 4.
- Path $1 \rightarrow 4$ goes via node 2.
- Path $4 \rightarrow 5$ goes via node 3.
- Paths $1 \rightarrow 2$ and $2 \rightarrow 4$ are direct.

Example

M	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

How to read this matrix M ? Example path $1 \rightarrow 5$:

- Path $1 \rightarrow 5$ goes via node 4.
- Path $1 \rightarrow 4$ goes via node 2.
- Path $4 \rightarrow 5$ goes via node 3.
- Paths $1 \rightarrow 2$ and $2 \rightarrow 4$ are direct.
- Paths $4 \rightarrow 3$ and $3 \rightarrow 5$ are direct.

Example

M	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

How to read this matrix M ? Example path $1 \rightarrow 5$:

- Path $1 \rightarrow 5$ goes via node 4.
- Path $1 \rightarrow 4$ goes via node 2.
- Path $4 \rightarrow 5$ goes via node 3.
- Paths $1 \rightarrow 2$ and $2 \rightarrow 4$ are direct.
- Paths $4 \rightarrow 3$ and $3 \rightarrow 5$ are direct.

Example

M	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

Overall

How to read this matrix M ? Example path $1 \rightarrow 5$:

- Path $1 \rightarrow 5$ goes via node 4.
- Path $1 \rightarrow 4$ goes via node 2.
- Path $4 \rightarrow 5$ goes via node 3.
- Paths $1 \rightarrow 2$ and $2 \rightarrow 4$ are direct.
- Paths $4 \rightarrow 3$ and $3 \rightarrow 5$ are direct.

$$1 \xrightarrow{4} 5 \quad \Rightarrow \quad 1 \xrightarrow{2} 4 \xrightarrow{3} 5 \quad \Rightarrow \quad 1 \rightarrow 2 \rightarrow 4 \rightarrow 3 \rightarrow 5$$

Example

M	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

Overall

$$1 \xrightarrow{4} 5 \quad \Rightarrow \quad 1 \xrightarrow{2} 4 \xrightarrow{3} 5 \quad \Rightarrow \quad 1 \rightarrow 2 \rightarrow 4 \rightarrow 3 \rightarrow 5$$

How to read this matrix M ? Example path $1 \rightarrow 5$:

- Path $1 \rightarrow 5$ goes via node 4.
- Path $1 \rightarrow 4$ goes via node 2.
- Path $4 \rightarrow 5$ goes via node 3.
- Paths $1 \rightarrow 2$ and $2 \rightarrow 4$ are direct.
- Paths $4 \rightarrow 3$ and $3 \rightarrow 5$ are direct.

Reconstruction via Recursion.

Example

M	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

Overall

$$1 \xrightarrow{4} 5 \quad \Rightarrow \quad 1 \xrightarrow{2} 4 \xrightarrow{3} 5 \quad \Rightarrow \quad 1 \rightarrow 2 \rightarrow 4 \rightarrow 3 \rightarrow 5$$

How to read this matrix M ? Example path $1 \rightarrow 5$:

- Path $1 \rightarrow 5$ goes via node 4.
- Path $1 \rightarrow 4$ goes via node 2.
- Path $4 \rightarrow 5$ goes via node 3.
- Paths $1 \rightarrow 2$ and $2 \rightarrow 4$ are direct.
- Paths $4 \rightarrow 3$ and $3 \rightarrow 5$ are direct.

Reconstruction via Recursion. Alternative?

Example

M	1	2	3	4	5
1	1	2	4	2	4
2	1	2	4	4	4
3	4	4	3	4	5
4	2	2	3	4	3
5	4	4	3	3	5

Overall

$$1 \xrightarrow{4} 5 \quad \Rightarrow \quad 1 \xrightarrow{2} 4 \xrightarrow{3} 5 \quad \Rightarrow \quad 1 \rightarrow 2 \rightarrow 4 \rightarrow 3 \rightarrow 5$$

How to read this matrix M ? Example path $1 \rightarrow 5$:

- Path $1 \rightarrow 5$ goes via node 4.
- Path $1 \rightarrow 4$ goes via node 2.
- Path $4 \rightarrow 5$ goes via node 3.
- Paths $1 \rightarrow 2$ and $2 \rightarrow 4$ are direct.
- Paths $4 \rightarrow 3$ and $3 \rightarrow 5$ are direct.

Reconstruction via Recursion. Alternative? Store successor in the algorithm

Example

	$k = 1$	$k = 2$	$k = 3$	$k = 4$	$k = 5$
D	0 1 5 3 ∞	0 1 4 2 6	0 1 4 2 5	0 1 3 2 4	0 1 3 2 4
	1 0 3 1 5	1 0 3 1 5	1 0 3 1 4	1 0 2 1 3	1 0 2 1 3
	5 3 0 1 1	4 3 0 1 1	4 3 0 1 1	3 2 0 1 1	3 2 0 1 1
	3 1 1 0 3	2 1 1 0 3	2 1 1 0 2	2 1 1 0 2	2 1 1 0 2
	∞ 5 1 3 0	6 5 1 3 0	5 4 1 2 0	4 3 1 2 0	4 3 1 2 0
S	1 2 3 4 -	1 2 2 2 2	1 2 2 2 2	1 2 2 2 2	1 2 2 2 2
	1 2 3 4 5	1 2 3 4 5	1 2 3 4 3	1 2 3 4 4	1 2 4 4 4
	1 2 3 4 5	2 2 3 4 5	2 2 3 4 5	4 4 3 4 5	4 4 3 4 5
	1 2 3 4 5	2 2 3 4 5	2 2 3 4 3	2 2 3 4 3	2 2 3 4 3
	- 2 3 4 5	2 2 3 4 5	3 3 3 3 5	3 3 3 3 5	3 3 3 3 5

Comparison of the approaches

Algorithm	Condition	SSSP APSP	Runtime
Dijkstra (Heap)	$c_v \geq 0$	1:n	$\mathcal{O}(E \log V)$
Dijkstra (Fibonacci-Heap)	$c_v \geq 0$	1:n	$\mathcal{O}(E + V \log V)$ *
Bellman-Ford		1:n	$\mathcal{O}(E \cdot V)$
Floyd-Warshall		n:n	$\Theta(V ^3)$
Johnson		n:n	$\mathcal{O}(V \cdot E \cdot \log V)$
Johnson (Fibonacci-Heap)		n:n	$\mathcal{O}(V ^2 \log V + V \cdot E)$ *

* amortized

Johnson (not explained this year) is better than Floyd-Warshall only for sparse graphs ($|E| \approx \Theta(|V|)$).

6. Code-Expert Example

Code-Example

under "code examples" on
'Sliding Puzzle' on Code-Expert

2	4	6
7	5	3
1	8	

1	2	3
4	5	6
7	8	

7. Outro

General Questions?

See you next time!

Have a nice week!