

Control Systems I

Recitation 12

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Last Week

Frequency-Domain Specifications

- **Disturbance Rejection** ($Y(s) = S(s)D(s)$, $S(s)$ small)

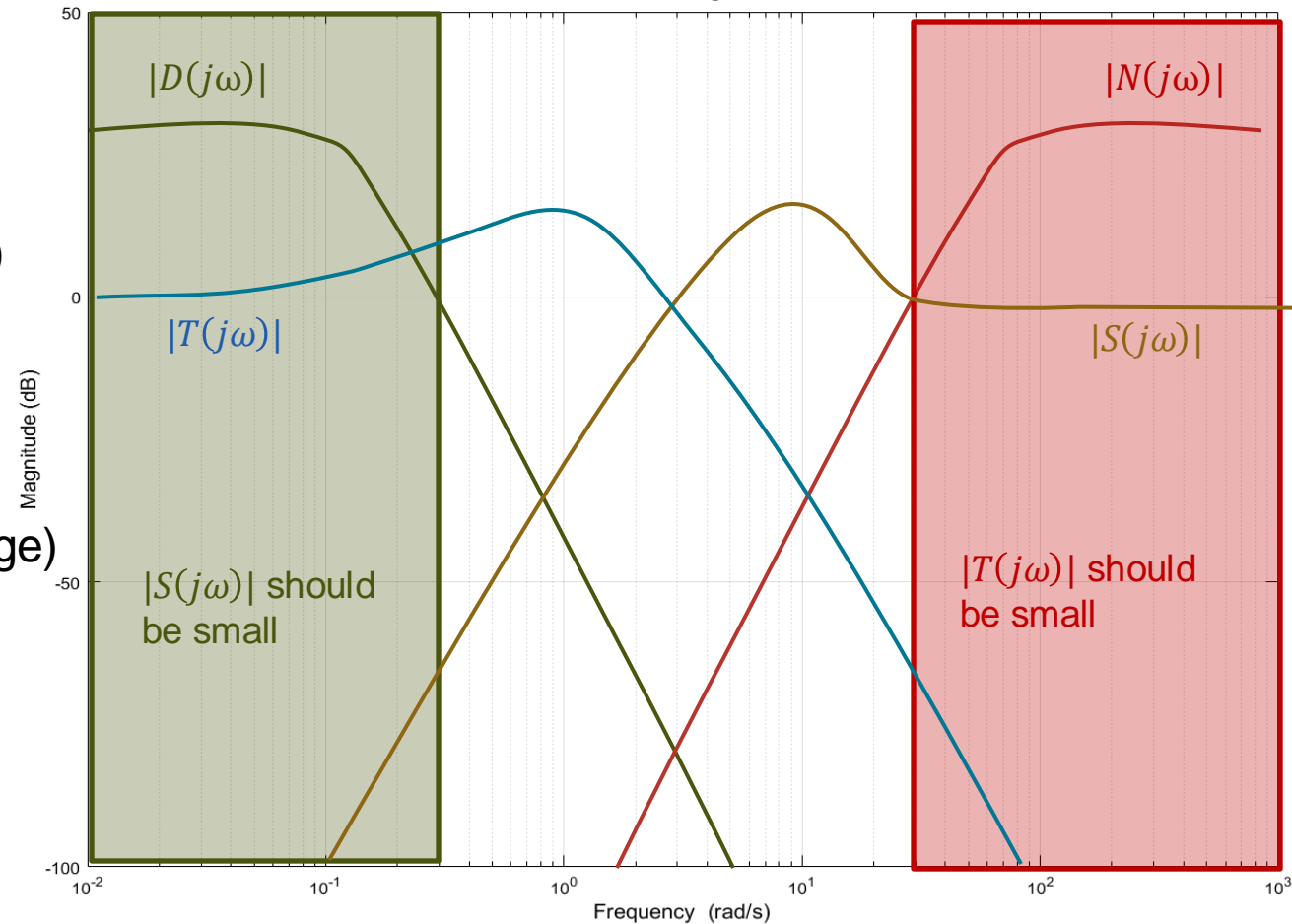
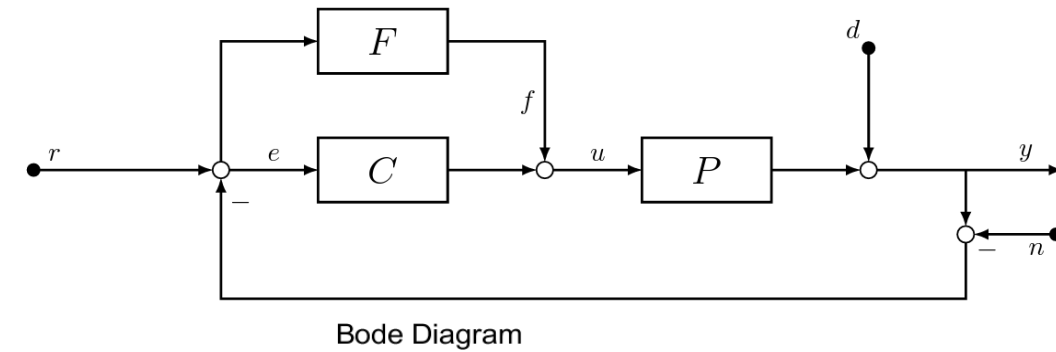
- $S(s)$ only needs to be small up to ω_d
- $T(s)$ must then be 1 in that region

- **Noise Rejection** ($Y(s) = S(s)N(s)$, $T(s)$ small)

- $T(s)$ only needs to be small after ω_n
- $S(s)$ must then be 1 in that region

- **Reference Tracking** ($Y(s) = T(s)R(s)$, $T(s)$ large)

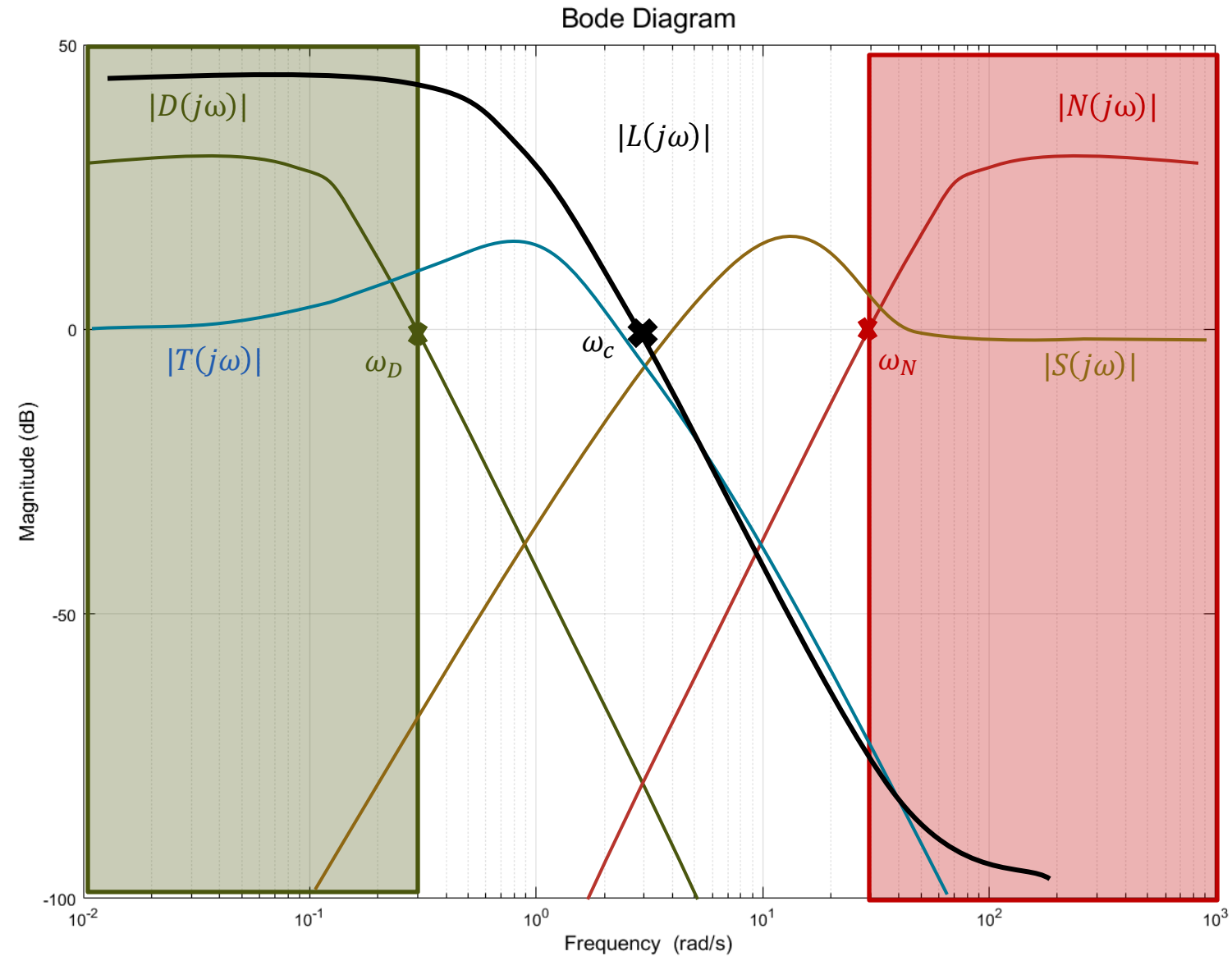
- For free from disturbance rejection



Last Week

Frequency-Domain Specifications

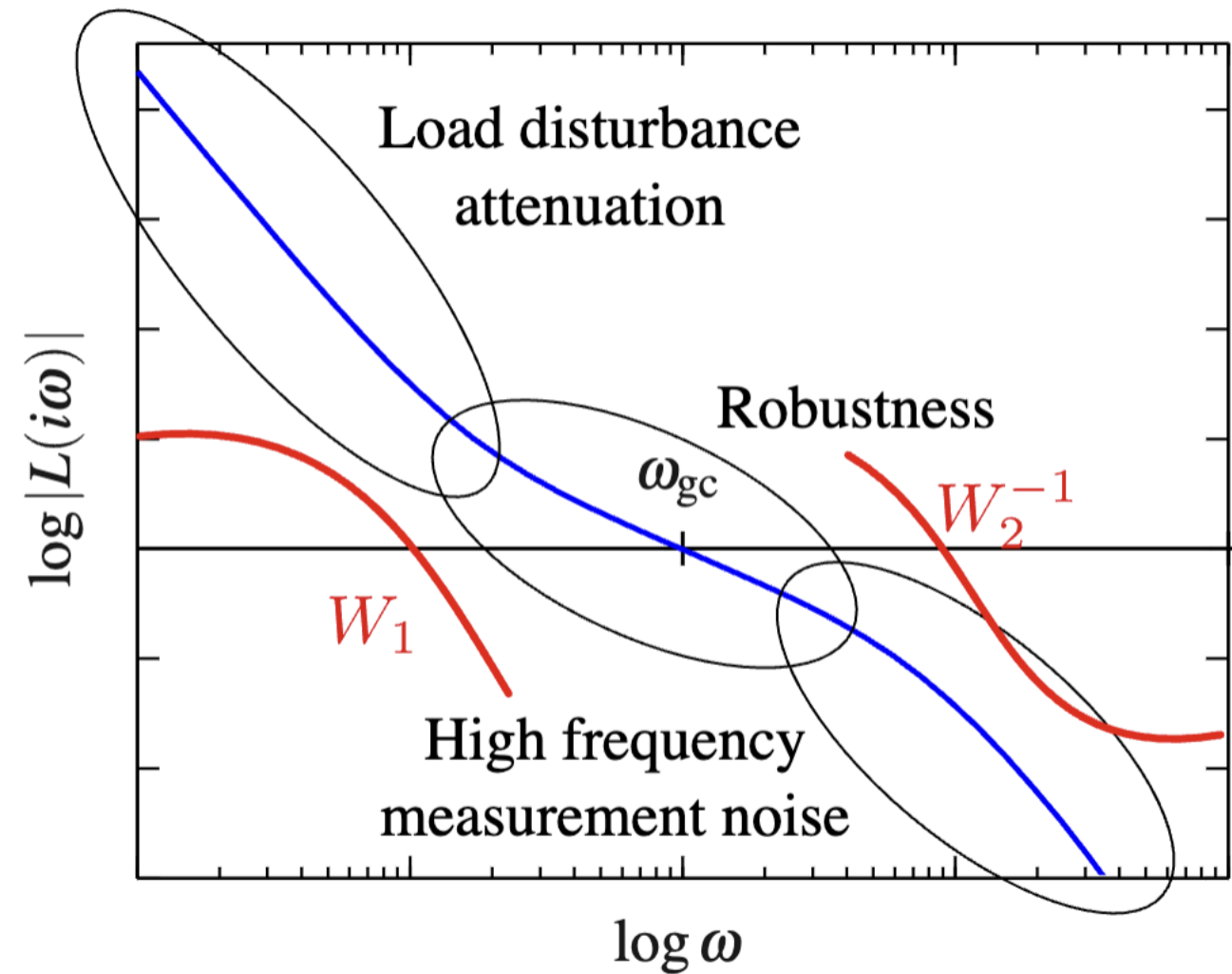
- For $|S(j\omega)| \ll 1$
 - $\Rightarrow \left| \frac{1}{1+L(j\omega)} \right| \ll 1 \Rightarrow |L(j\omega)| \gg 1$
- For $|T(j\omega)| \ll 1$
 - $\Rightarrow \left| \frac{L(j\omega)}{1+L(j\omega)} \right| \ll 1 \Rightarrow |L(j\omega)| \ll 1$



Last Week

Frequency-Domain Specifications

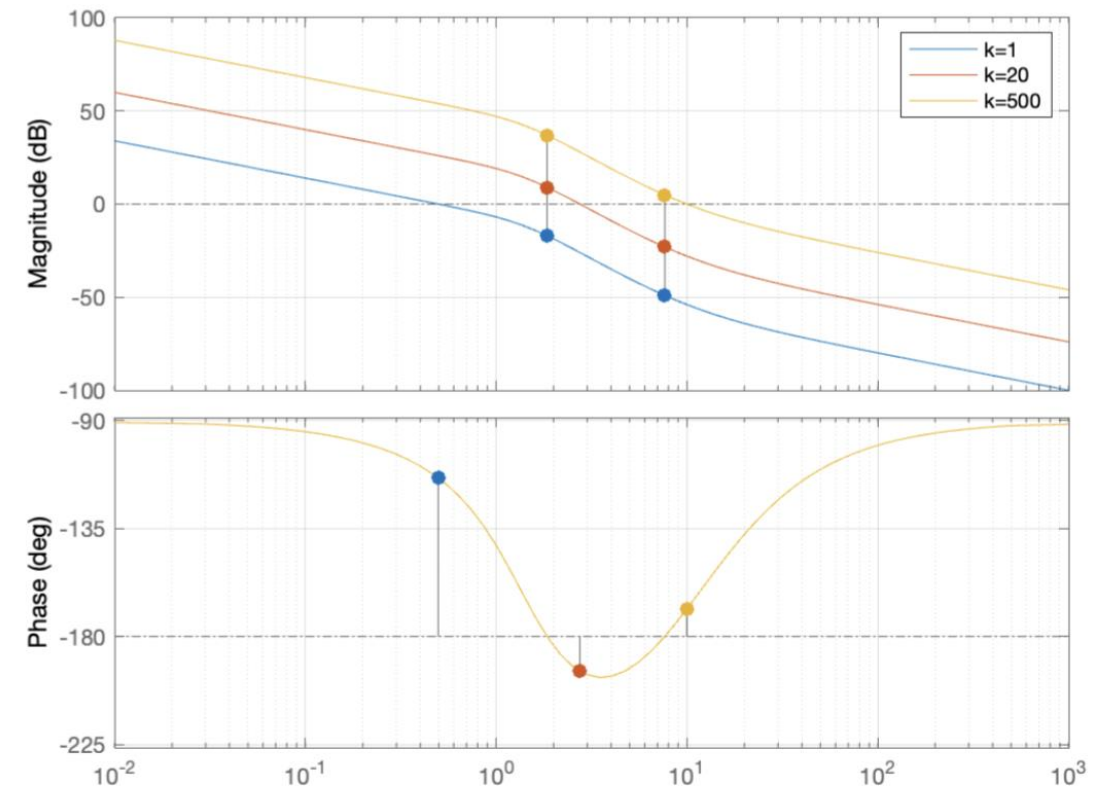
- For $|S(j\omega)| \ll 1$
 - $\Rightarrow \left| \frac{1}{1+L(j\omega)} \right| \ll 1 \Rightarrow |L(j\omega)| \gg 1$
 - $|L(j\omega)| > |W_1(j\omega)|$
- For $|T(j\omega)| \ll 1$
 - $\Rightarrow \left| \frac{L(j\omega)}{1+L(j\omega)} \right| \ll 1 \Rightarrow |L(j\omega)| \ll 1$
 - $|L(j\omega)| < |W_2^{-1}(j\omega)|$



Last Week

Loop Shaping

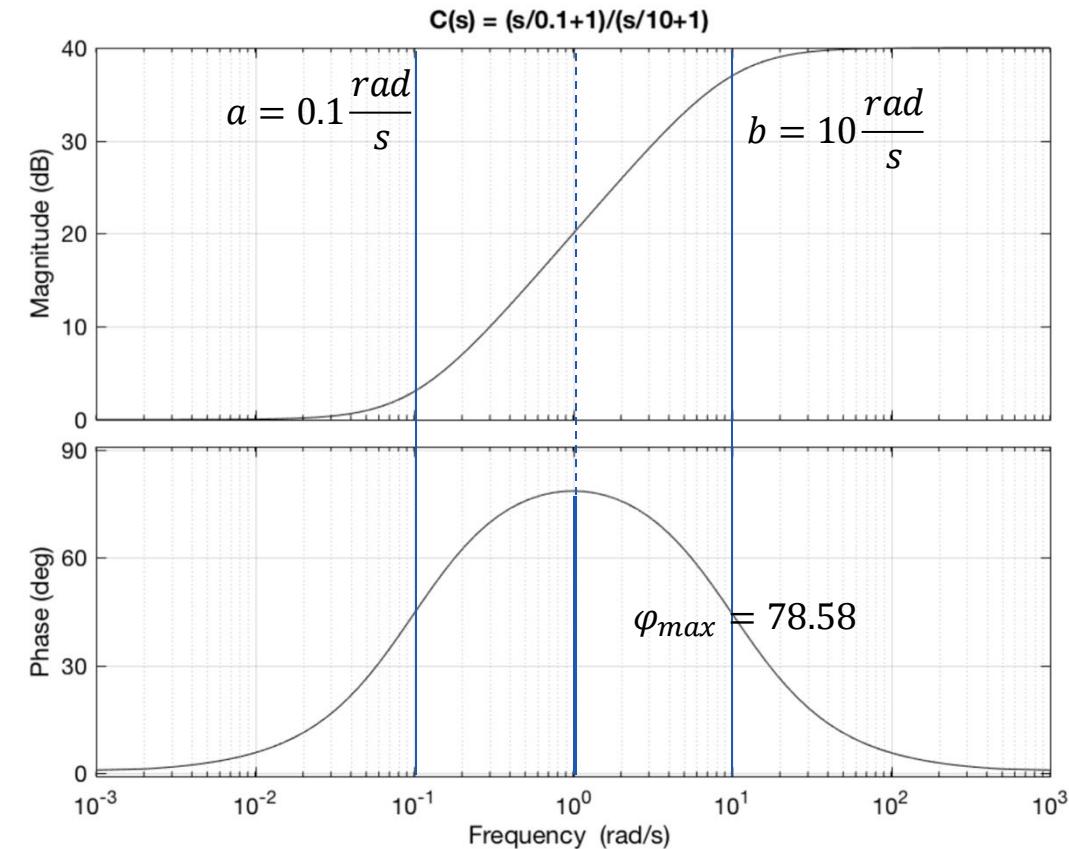
- What can we do better?
 - Use our knowledge and choose a combination of the following elements
 - Gain: k , Integrator: $1/s$, Lead: $\frac{s/a+1}{s/b+1}$ ($0 < a < b$), Lag: $\frac{s/a+1}{s/b+1}$ ($0 < b < a$)
- **Gain: k**
 - Shifts the Magnitude Diagram up or down
 - Phase stays constant
- User Guide:
 - Move system up or down as desired
- **Integrator: $1/s$**
 - Gets rid of steady state error
 - $|L(0)| \rightarrow \infty$
- User Guide:
 - Add as many integrators as needed to get rid of the steady state error (beware of phase)



Last Week

Loop Shaping

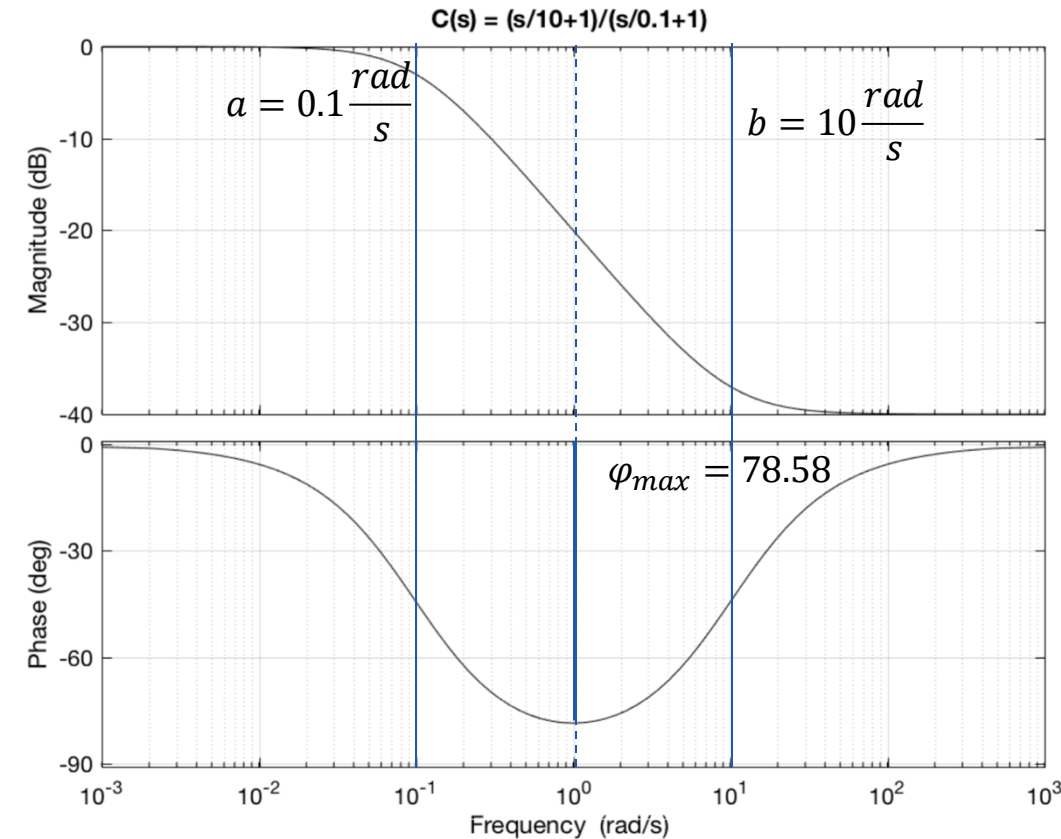
- **Lead:** $\frac{s/a+1}{s/b+1} = \frac{b}{a} \frac{s+a}{s+b}$ ($0 < a < b$), PD-Controller for $b \rightarrow \infty$
 - Increases magnitude by b/a at high frequencies
 - Creates a slope of $20 \frac{dB}{dec}$ between a and b
 - Increases the phase at \sqrt{ab} (midpoint of $[a, b]$) by:
 - $\varphi_{max} = 2\arctan(\sqrt{b/a}) - 90^\circ$
- User guide:
 - Used to increase the phase margin
 - Pick desired crossover frequency \sqrt{ab}
 - Pick b/a for desired phase shift ($b/a \uparrow \rightarrow \varphi \uparrow$)
 - Use a gain k to shift crossover frequency
- Danger:
 - Increases magnitude at high frequencies -> Sensitive to noise



Last Week

Loop Shaping

- **Lag:** $\frac{s/a+1}{s/b+1} = \frac{b}{a} \frac{s+a}{s+b}$ ($0 < b < a$), PI-Controller for $b \rightarrow 0$
 - Decreases magnitude by b/a at high frequencies
 - Creates a slope of $-20 \frac{dB}{dec}$ between a and b
 - Decreases the phase at \sqrt{ab} (midpoint of $[a, b]$) by:
 - $\varphi_{max} = 2\arctan(\sqrt{b/a}) - 90^\circ$
- User guide:
 - Used to improve disturbance rejection/ref tracking
 - Pick a small enough to not affect ω_c and φ_{margin}
 - For this $a \ll \omega_c$
- Danger:
 - Phase lag at small frequencies \rightarrow reduction of phase margin



Last Week

Loop Shaping

- Split System: $P(s) = P_{mp}(s) D(s)$
 - $P(s) = \frac{s-z}{s-p} = \frac{s+z}{s+p} \cdot \frac{s+p}{s-p} \cdot \frac{s-z}{s+z}$
- Non-minimumphase zero: $D(s) = -\frac{s-z}{s+z} \rightarrow \angle D(j\omega) = -2 \arctan\left(\frac{\omega}{z}\right)$
 - At ω_c the system lags $-2 \arctan\left(\frac{\omega_c}{z}\right)$
 - Nmp zeros force the system to be slow as max gain and crossover frequency are reduced
 - Slow (small z) nmp zeros are worse than fast (large z) ones
- Unstable pole: $D(s) = \frac{s+zp}{s-p} \rightarrow \angle D(j\omega) = -2 \arctan\left(\frac{p}{\omega}\right)$
 - At ω_c the system lags $-2 \arctan\left(\frac{p}{\omega_c}\right)$
 - Unstable poles force the system to be faster as min gain and crossover frequency are increase
 - Slow (small p) poles are better than fast (large p) ones
 - Fast system requires strong and fast controllers/ actuators

Last Week

Performance Limits

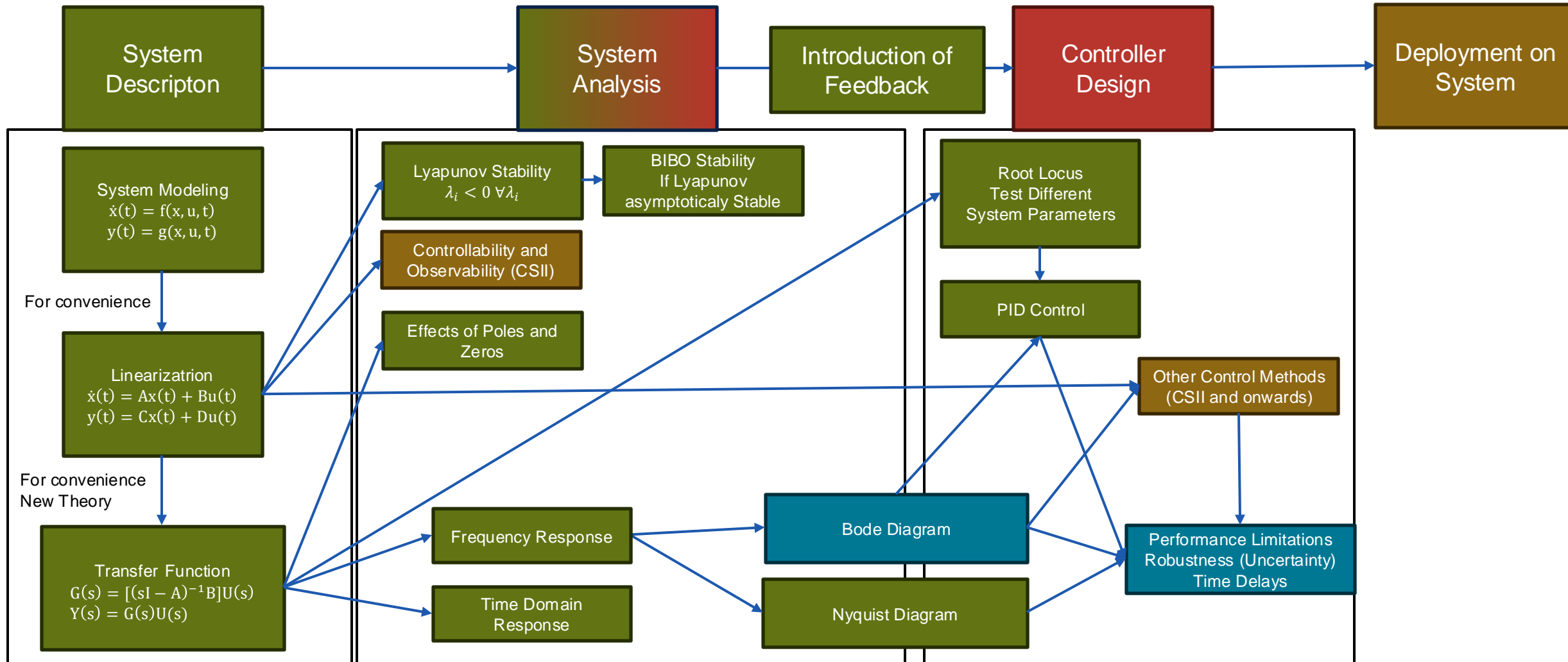
- Sometimes it is just not possible to get all requirements due to nmp zeros or unstable poles
- Rule of thumb on the crossover frequency limits
 - Nominal: $\max\{10 \cdot \omega_d, 2 \cdot \omega_{p^+}\} < \omega_c < \min\left\{\frac{1}{10} \cdot \omega_n, \frac{1}{2} \cdot \omega_\tau, \frac{1}{2} \cdot \omega_{z^+}\right\}$
 - Conservative: $\max\{10 \cdot \omega_d, 5 \cdot \omega_{p^+}\} < \omega_c < \min\left\{\frac{1}{10} \cdot \omega_n, \frac{1}{5} \cdot \omega_\tau, \frac{1}{5} \cdot \omega_{z^+}\right\}$
 - ω_d and ω_n are the crossover frequencies of the disturbance and noise
 - ω_{p^+} and ω_{z^+} are the unstable poles and nmp zeros
 - $\omega_\tau = \frac{1}{\tau}$ effect of the time delay (next week)
- If ω_c the system can be controlled reasonably (no design specification)

Outline

- Time Delay
 - What?
 - Effects
 - Example
 - What to do?
 - Approximations
- Controller Design
 - How to implement a controller
- Non-Linearities
- Cascaded Control
 - What?
 - Example

Conceptual Recap

Classical Control Approach



Time Delays

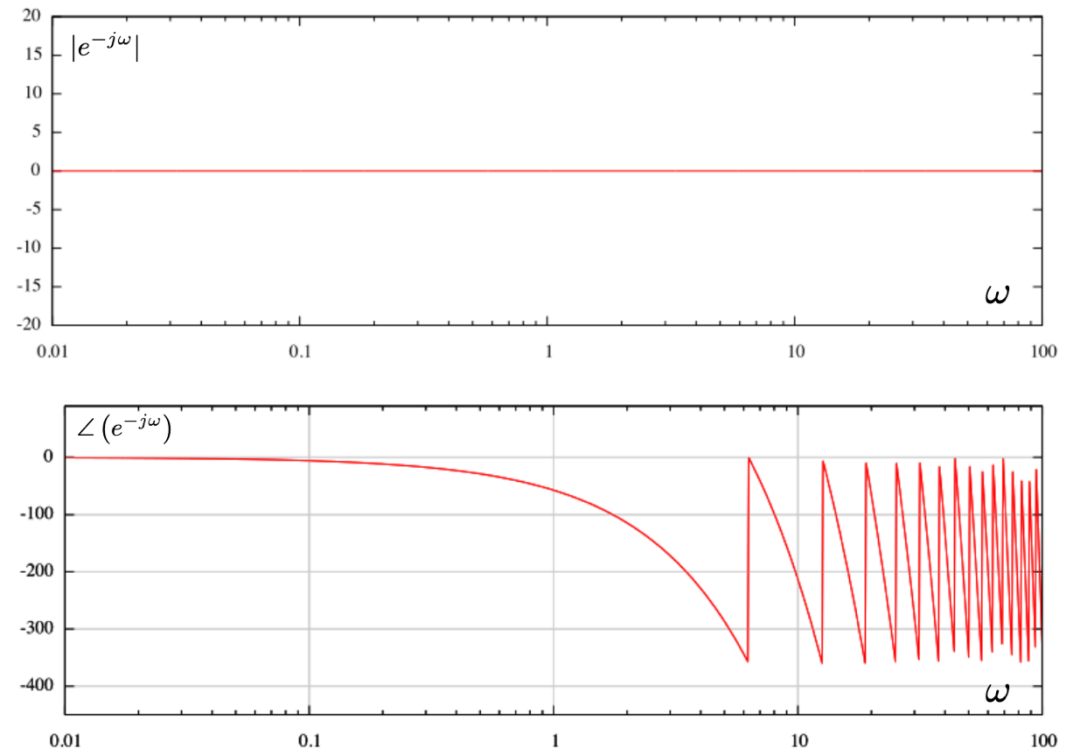
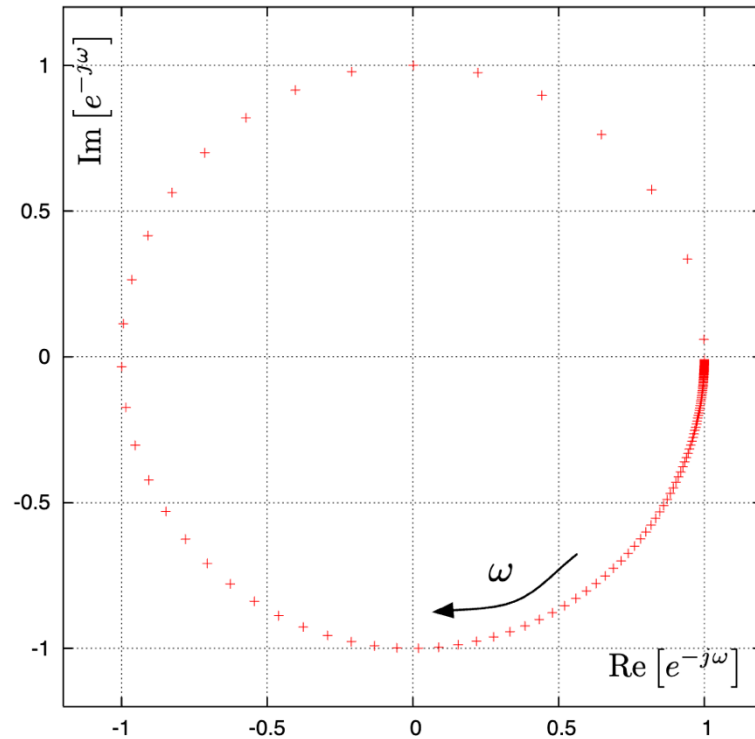
What?

- Whenever an event/transition takes time:
 - Computing a control output using a computer
 - Goods on a conveyor belt with a sensor on the end
 - Long range control (e.g space crafts)
- Definition:
 - A time delay is a **linear** operator that transforms an input signal $t \rightarrow u(t)$ into a delayed output signal $y(t) = u(t - T)$, where $T \geq 0$ is the delay.
- Transfer Function:
 - $Y(s) = e^{-sT}U(s) \rightarrow G(s) = e^{-sT}$
- Not a polynomial!

Time Delays

What?

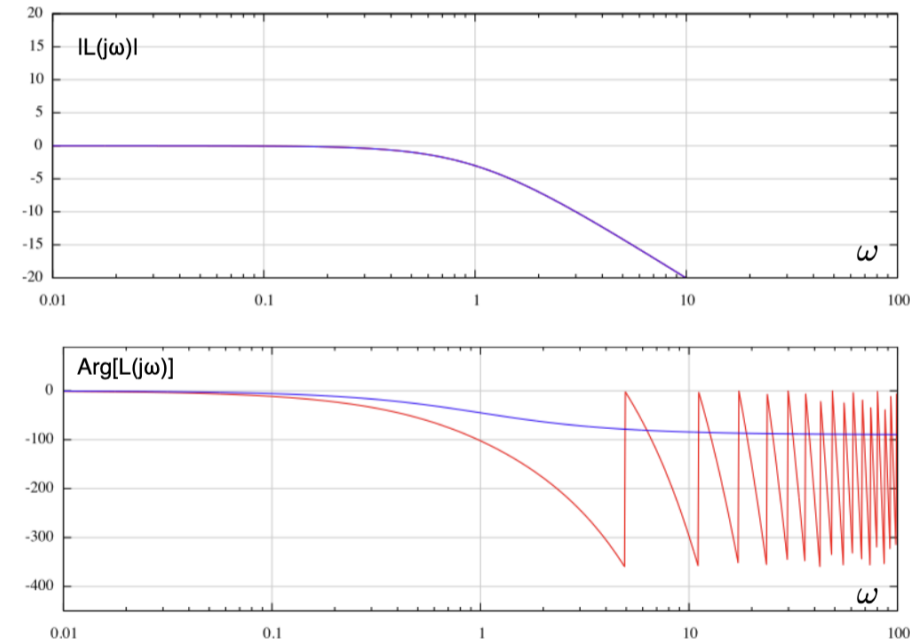
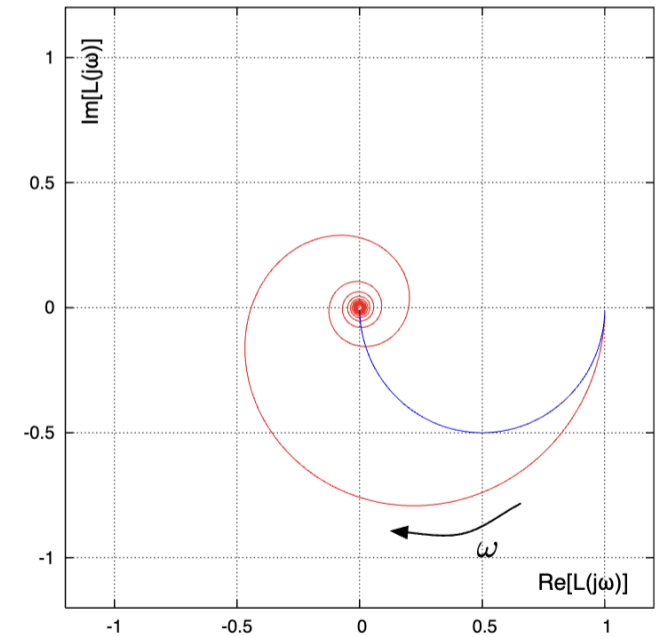
- Transfer Function:
 - $Y(s) = e^{-sT}U(s) \rightarrow G(s) = e^{-sT}$
- Bode Plot and Nyquist Plot:



Time Delays

Effects

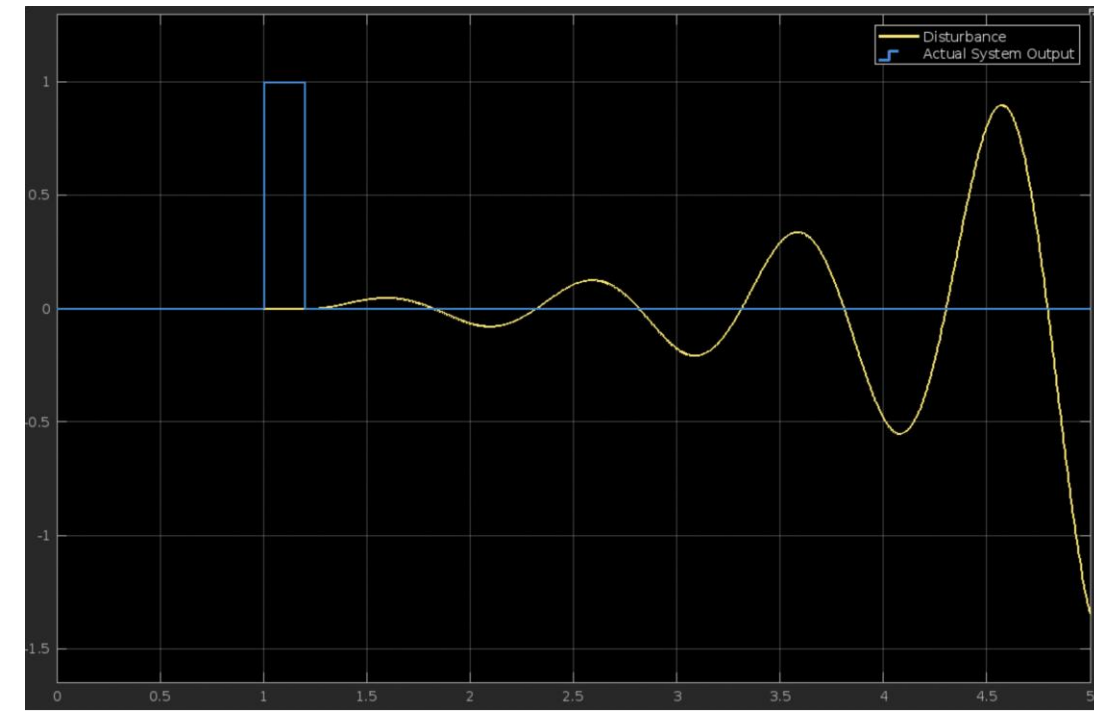
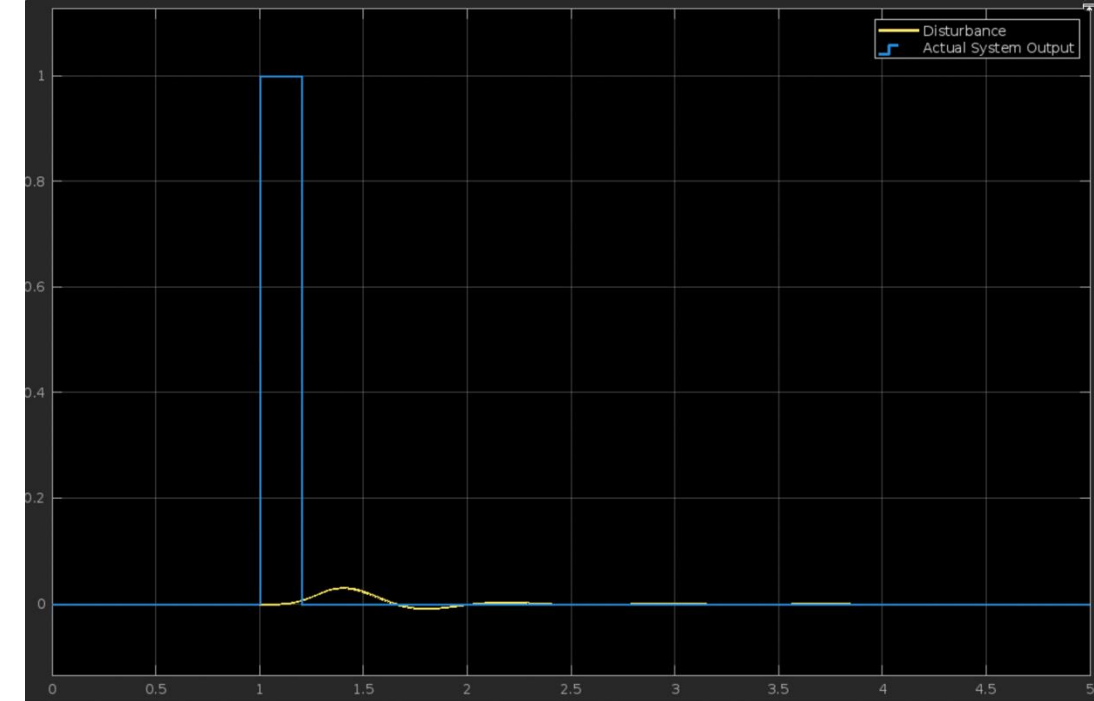
- System with a Time Delay:
 - $L'(s) = e^{-sT}L(s)$
 - $|L'(j\omega)| = |e^{-j\omega T}L(j\omega)| = |L(j\omega)|$
 - $\angle L'(j\omega) = \angle[e^{-j\omega T}L(j\omega)] = \angle L(j\omega) - \omega T, \omega > 0$
- **We lose phase margin!**
 - $\phi_{m,T} = \phi_{m,0} - \omega_c T$
 - Phase margin decrease
 - Decrease is dependent on the cross-over frequency



Time Delays

Effects - Example

- Consider the inverted pendulum (upright position):
- $\dot{x} = \begin{bmatrix} 0 & 1 \\ \frac{3g}{2L} & -\frac{3c_f}{mL^2} \end{bmatrix} x + \begin{bmatrix} 0 \\ \frac{1}{mL^2} \end{bmatrix} u, y = [1 \quad 0]x$
- $C(s) = k_p + \frac{k_d s}{T_f s + 1} : k_p = 35, k_d = 5, T_f = 0.001$
- Plot 1: $T = 0.1$
- Plot 2: $T = 0.2$
- Too large of a time delay can make the system unstable
 - Sometimes nothing can help, and we need more sophisticated controllers



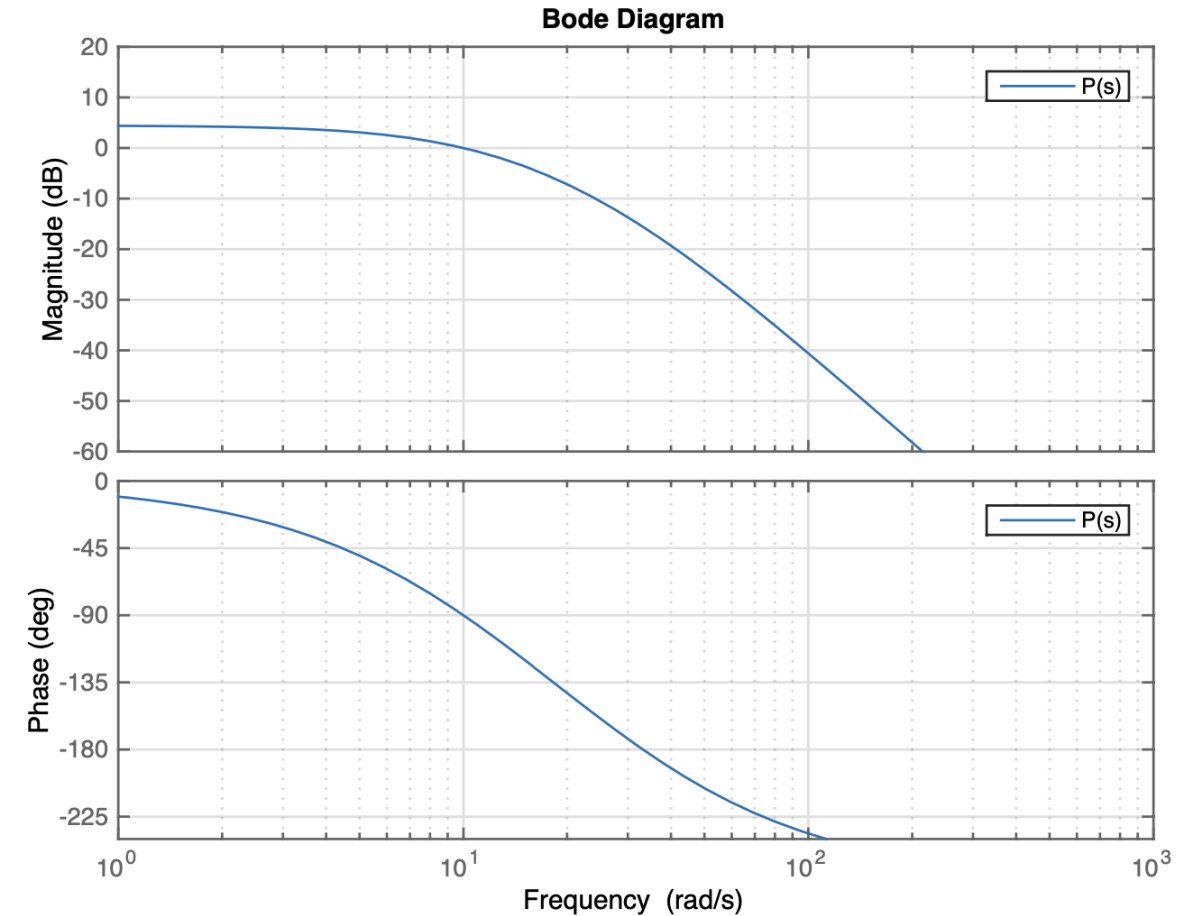
Time Delays

Example

- Phase margin reduction:
 - $\phi_{m,T} = \phi_{m,0} - \omega_c T$
- $\omega_c = 10 \text{ rad/s}$
- $\phi_{m,0} = 90^\circ$
- $T = \frac{\pi}{40} \text{ s} = \frac{180}{40} \text{ s}$
- $\phi_{m,T} = 90 - \frac{180}{40} * 10 = 90 - \frac{180}{4} = 90 - 45$
 - $\rightarrow \phi_{m,T} = 45^\circ$

Question 45 Choose the correct answer. (1 Point)

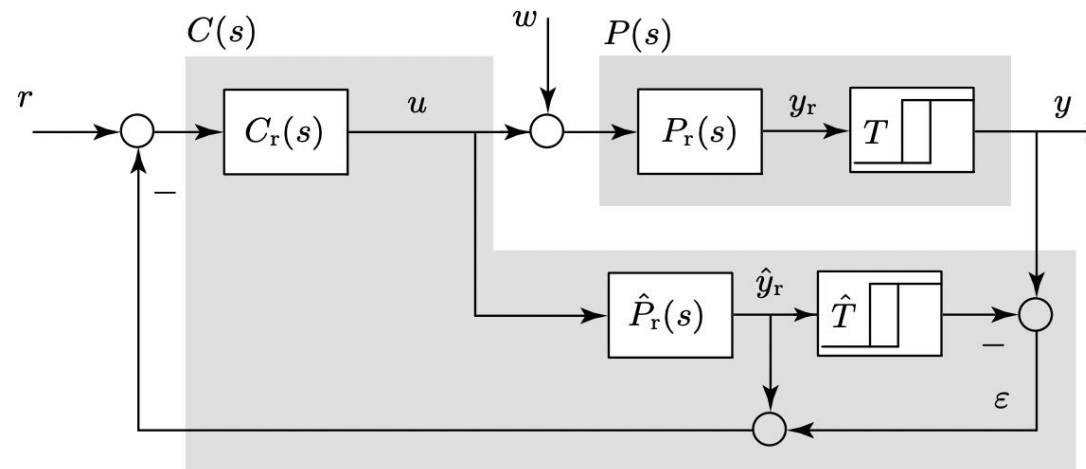
You are given the Bode plot of a plant however the time delay has not been included in the model. You have a time delay of $T_d = \frac{\pi}{40} \text{ s}$. What is the new phase margin/ phase reserve of your system?



Time Delays

What to do?

- Ignore them and hope for the best
 - Create a controller ignoring the time delay
 - Check the closed loop system:
 - If instable redesign with higher phase margin or lower crossover frequency
 - Repeat until success
- Smith Predictor (not in lecture)
 - Main Idea incorporate time delay knowledge into controller
 - “Simulate” Time Delay in the controller and shift output accordingly



Time Delays

Approximations

- Transfer Function is not a Rational Function:
 - $G(s) = e^{-sT}$
 - We can't use root-locus, python or other tools that require rational functions
- Taylor Approximation:
 - $e^{-sT} = 1 - sT + 1/2(sT)^2 - 1/3(sT)^3 + \dots$
 - $e^{-sT} \approx 1 - sT + 1/2(sT)^2$
 - Non-causal with two non-minimumphase zeros -> Only good for $T \ll 1$
 - Magnitude diverges which is not the case
- Padé:
 - First order: $e^{-sT} \approx \frac{2/T-s}{2/T+s}$
 - We see the non-minimumphase zeros -> Can't increase gain to much
 - Allows us to do Root-Locus
- For both: Always check with Nyquist for actual stability

Time Delays

Approximations - Example

- Consider the Following System:

- $P(s) = 2 \frac{s+1}{s^2+3s+2} e^{-2s} + \frac{1}{s+2} e^{-s}, e^{-sT} \approx \frac{2/T-s}{2/T+s}$

- What would be the first-order Padé approximation?

- $e^{-2s} = \frac{1-s}{1+s}, e^{-s} = \frac{2-s}{2+s}$

- $\frac{s+1}{s^2+3s+2} = \frac{s+1}{(s+1)(s+2)} = \frac{1}{s+2}$

- $P(s) = \frac{2}{(s+2)} \frac{1-s}{1+s} + \frac{1}{s+2} \frac{2-s}{2+s}$

- $P(s) = \frac{1}{s+2} \left(\frac{2-2s}{s+1} + \frac{2-s}{2+s} \right)$

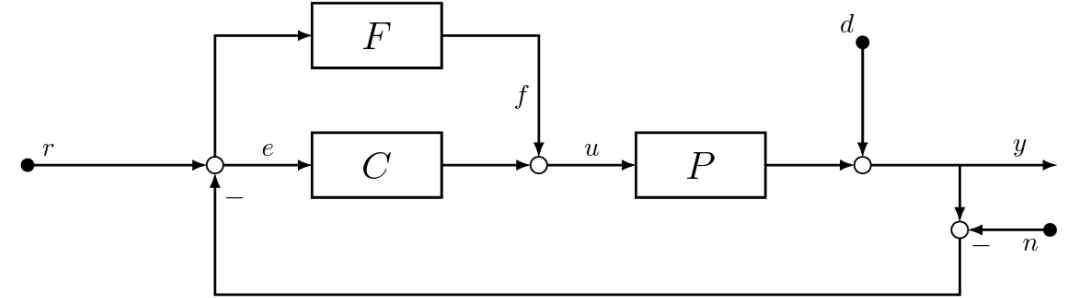
Controller Design

How to Implement a Controller

- We saw how to design a controller TF:
 - $C(s) = k + \frac{c_m s^m + \dots + c_0}{s^n + a_{n-1} s^{n-1} + \dots + a_0}$
- We can transfer that to a state space system:

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 & \dots & 0 \\ 0 & 0 & 1 & 0 & \dots & 0 \\ & & \ddots & & & \\ 0 & 0 & 0 & 0 & \dots & 1 \\ -a_0 & -a_1 & \dots & -a_{n-1} & & \end{bmatrix}, \quad B = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix},$$
$$C = [c_0 \quad c_1 \quad \dots \quad c_{n-1}], \quad D = [d]$$

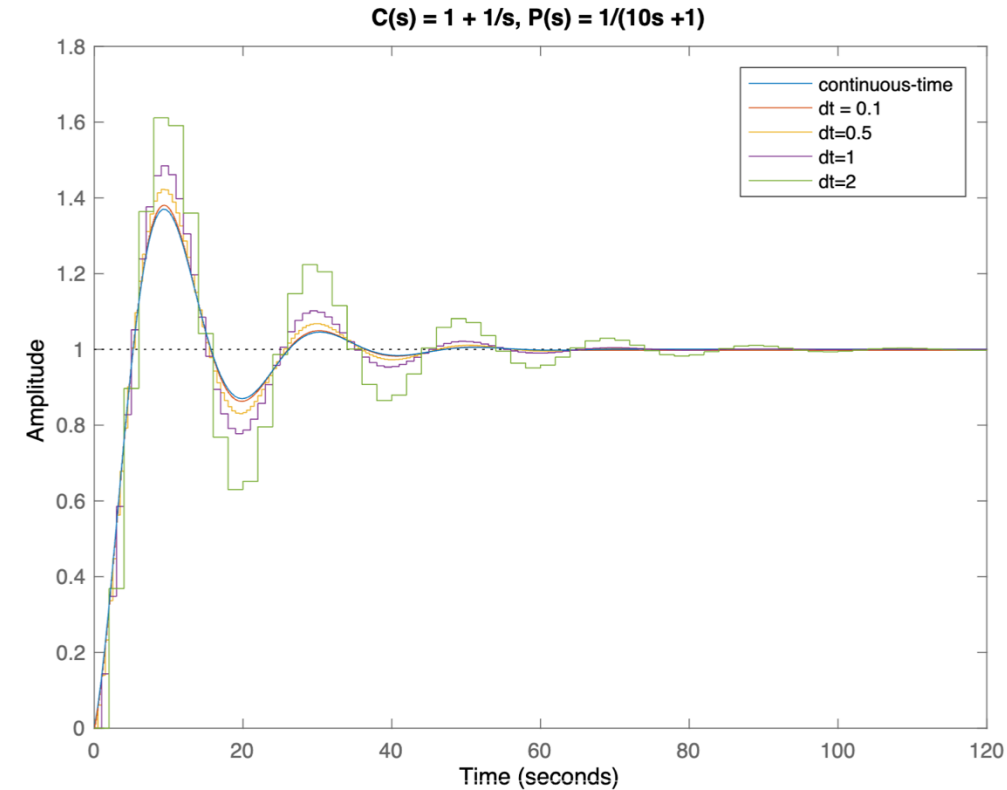
- $\tilde{x}(t) = A\tilde{x}(t) + Be(t), e(t) = r(t) - y(t)$
- $u(t) = C\tilde{x}(t) + De(t)$



Controller Design

How to Implement a Controller

- Physical System:
 - Create an Analog Electronics circuit
 - Use Resistors, Capacitors and Inductors
- Software: Euler Approximation (“simulate the controller”)
 - Init $\hat{x}[k] = 0, e[k - 1] = 0$
 - For every k :
 - $e[k] = r[k] - y[k]$
 - Update system: $x[k] = x[k] + (Ax[k] + Be[k])dt$
 - Compute output: $u[k] = Cx[k] + De[k] + K_D(e[k] - e[k - 1])/dt$
 - Send $u[k]$ to actuators
 - Update: $e[k - 1] = e[k]$
 - We keep the output between to step constant -> zero order hold
 - Introduces a time delay of $dt/2$



Non-Linearities

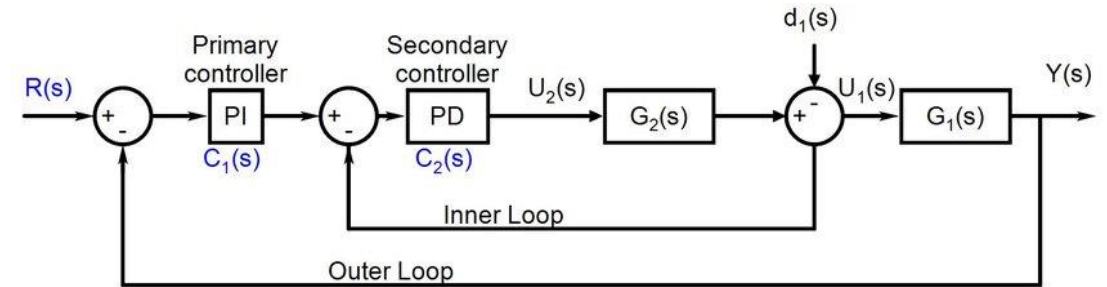
Linear Systems Theory for Non-Linear Systems

- Most real systems are **non-linear**, but non-linear control theory is hard
- What are the ways to use linear systems theory?
 - Linearization around equilibrium
 - Design a Linear Controller and apply to Non-linear system
 - PID, LQR, Linear MPC
 - Often works well!
 - Stability guarantees only around small deviation of equilibrium!!!
 - Check stability for “expected” deviation or using non-linear systems theory
 - Describing Functions
 - Extend Frequency Domain Methods to non-linear systems
 - Robust Control
 - Create a controller to handle modelling errors and noise

Cascaded Control

What?

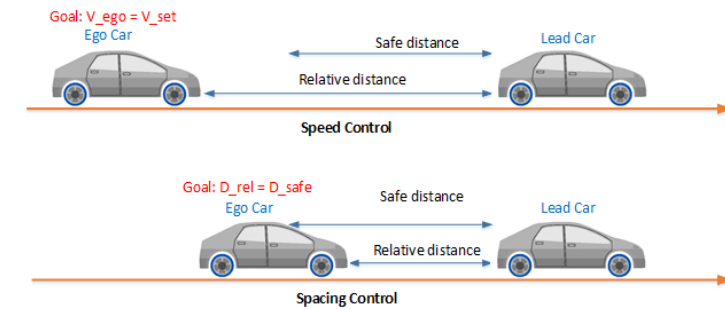
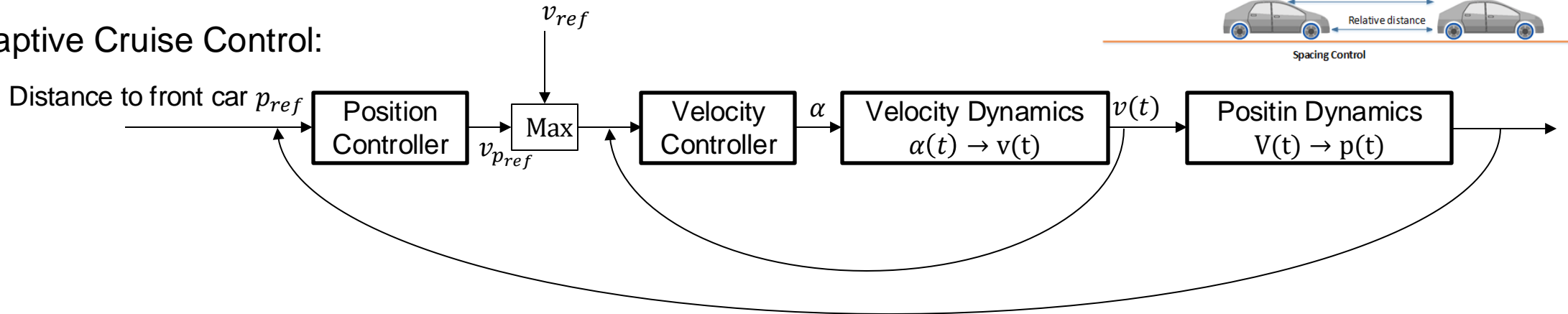
- Split Control Problem into two parts -> Often easier!
 - Low-Level/Inner-Loop(fast) and High-Level/Outer-Loop(slow)
- Low-Level/Inner-Loop : often output of High-Level controller
 - Mostly SISO
 - Often PID/PD
 - Joint Controller, Velocity Controller
- High-Level/Outer-Loop : Used to achieve main goal
 - Often MIMO
 - Usually more complex than a PID/PD
 - MPC, Neural Network, LQR
 - Kinematic Control, Trajectory Following
- Low Level needs to be much faster than High Level!
 - Rule of thumb $\omega_{LL} \approx 10 * \omega_{HL}$ or $\omega_{LL} \approx 5 * \omega_{HL}$
 - E.g inner loop runs at 300Hz and outer loop at 30Hz



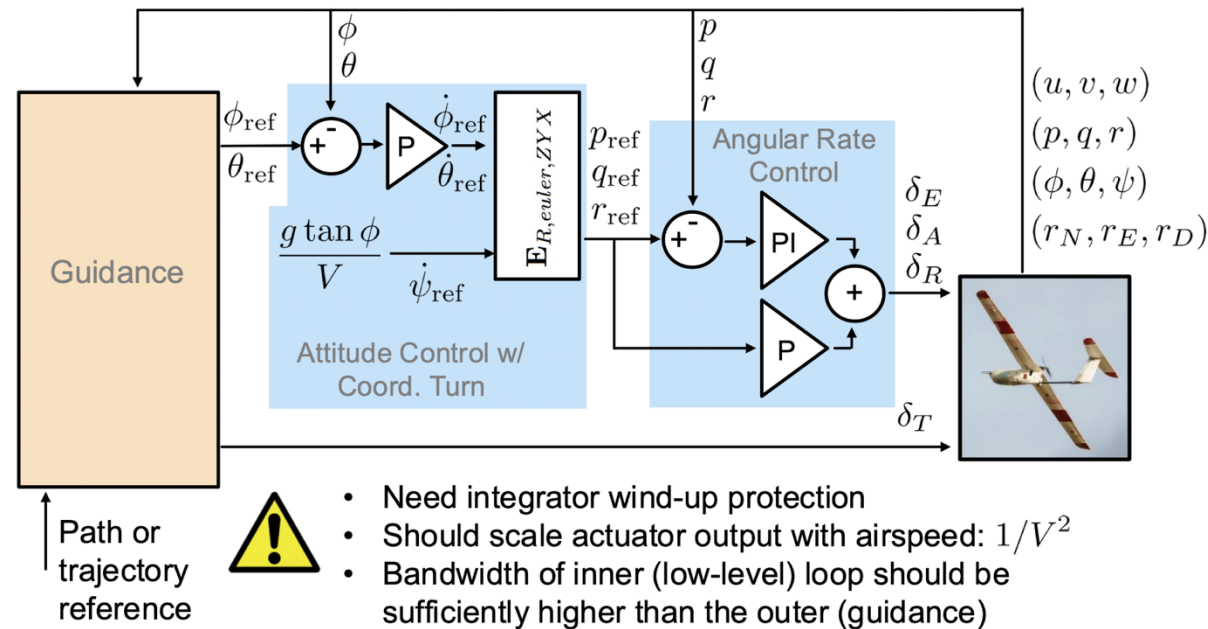
Cascaded Control

Examples

Adaptive Cruise Control:



Airplane:



Exercise 10

What to do?

- 1:
 - 1.1 Do
 - 1.2 Do
 - 1.3 Skip
- 2:
 - a) do
 - b) do
 - c) skip
 - d) skip