

Control Systems I

Recitation 02

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Last week

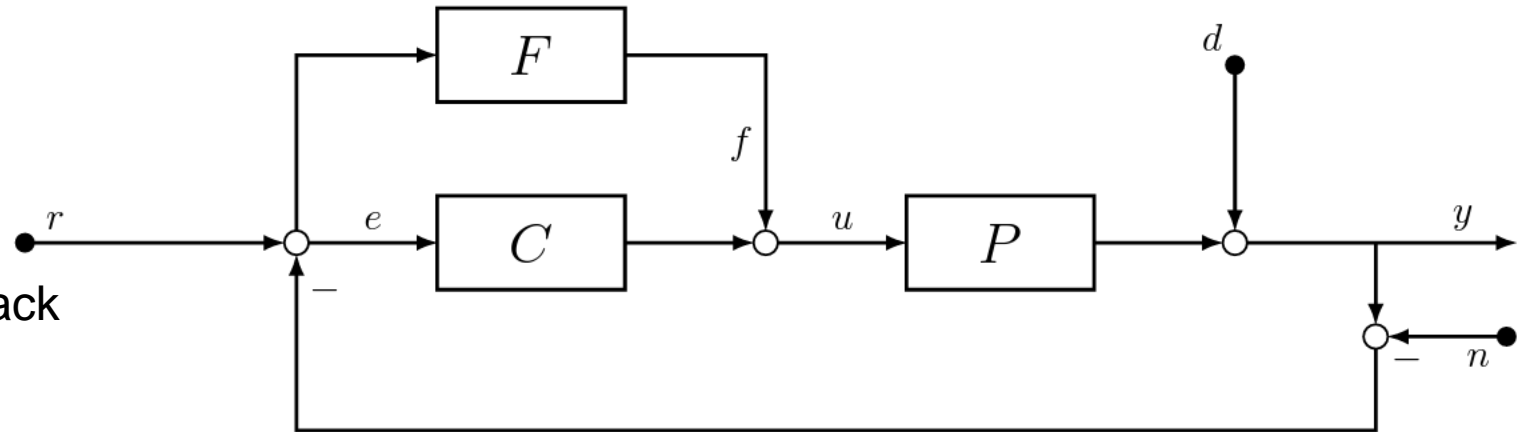
- What is a system:
 - A **system** in Control Systems is an **operator** which defines a relationship between an input, an internal state and an output.



- **u, x and y** are in general **time variant** -> $u(t), x(t), y(t)$
- **Differential Equations:** $\frac{d}{dt}x(t) = f(x(t), u(t)) \rightarrow y(t) = h(x(t), u(t))$
- The general description of a system looks as follows: $y(t) = \Sigma(u(t), x(t))$
 - $u(t)$ being the input, $x(t)$ being the internal states of the system, $y(t)$ being the output, $\Sigma(t)$ being the system itself

Last week

- Control Structures:
 - Feedforward and Feedback



- | | |
|-------------------------|-------------------------------|
| ■ r = reference value | ■ u = control signal |
| ■ e = error signal | ■ P = plant/system |
| ■ C = controller | ■ d = external disturbances |
| ■ F = feedforward | ■ n = measurement noise |

Outline

- Modelling
 - What? Why? How?
 - Example
- Output Calculation
 - What? Why? How?
 - Example
- Control Intro – Benefits and Dangers
 - Example
- Block Diagrams
 - What? Why? How?
 - Example

System Modelling

What? and Why?

- What?
 - Mathematical description of the underlying physics (starting from a black-box)
 - ODE/PDE(CS1)
 - Could also just be a mathematical model from data or a Neural Network
- Why?
 - Understand the system properties
 - Stability, Controllability, Observability
 - Simulate the system
 - Use a physics simulator to simulate the system behaviour
 - Use simulations to test controller
 - Derive/Synthesize a Controller
- **All models are wrong, some are useful**
 - Know the limits of your model!!!

System Modelling

How?

- **1. Identify system boundaries**
- **2. Write down differential equations:**
 - **Difficult for now but will become clear later**
- **3. Formulate in standard form**
- 4. Normalize (next week)
- 5. Linearize (next week)

System Modelling

How?

- **1. Identify system boundaries:**
 - Inputs: *Outside world things that affect the system and vary over time.*
 - Endogenous Inputs: Controlled by us -> usually control input $u(t)$
 - Exogeneous Inputs: Things we can't control -> usually disturbances $d(t)$
 - Output: *The measurements/observations we make of our system*
 - Measured outputs: Directly measurable (e.g. speed, position)
 - Performance outputs: Not directly measurable (e.g. fuel efficiency)
 - States: *Quantities defining the system ("memory") – time variant*
 - Often become apparent when setting up the ODE/PDE
 - For a car -> position and velocity
 - Parameters: *Quantities that define the system but are constant over time*
 - Mass of a car, length of a pendulum
- All these aspects can be chosen freely and need to be considered carefully
 - Car model, with or without air drag, with or without motor model?

System Modelling

How?

- **2. Write down differential equations:**

- In general, we can use the **storage method**:

- Define storage variables (energy, momentum, temperature, ...)
 - Define inflows and outflows (heat flow, physical work, ...)
 - Write down differential equation as:
 - $\frac{d}{dt}\text{storage} = \sum\text{inflows} - \sum\text{outflows}$

- In practice we can also directly use **physical laws**:

- Newton: $\sum F = ma = m\ddot{x}, \rightarrow \sum T = I\ddot{\theta}$
 - Heat: $\dot{Q}_{ij} = c_{ij}(T_i - T_j), \rightarrow C\dot{T} = \sum \dot{Q}$ (explicit representation of the storage method)

- Which to choose depends on the problem:

- *Physical laws*: simple mechanical problems, electrical problems
 - *Storage methods*: complicated mechanical problems, thermodynamic problems

System Modelling

How?

- **3. Formulate in standard form:**

- The ODE/PDE are of higher derivatives and not comparable to one-another

- We want to have a standardized form:

- $\frac{d}{dt}x(t) = f(x(t), u(t)) \rightarrow y(t) = h(x(t), u(t))$

- Comparable form, unified mathematics, only first order ODE

- When a higher derivative is present, define intermediate derivatives:

- $\ddot{z} = f(z(t), v(t))$

- Define:
$$\mathbf{x} = \begin{bmatrix} x_1 = z \\ x_2 = \dot{z} \\ x_3 = \ddot{z} \\ x_4 = \dddot{z} \end{bmatrix} \Rightarrow \frac{d}{dt}\mathbf{x} = \begin{bmatrix} \dot{x}_1 = \dot{z} = x_2 \\ \dot{x}_2 = \ddot{z} = x_3 \\ \dot{x}_3 = \ddot{z} = x_4 \\ \dot{x}_4 = \dddot{z} = f(x(t), u(t)) \end{bmatrix} \text{ we substitute } v=u \text{ and } z=x$$

- $y(t) = h(x(t), u(t))$ usually straight forward

System Modelling

Example - Train Driving up a Hill ($v_{wind} = v_{wind}(t), \alpha = const$)

- **1. Identify System Boundaries:**

- Inputs

- Endogenous:

- Exogeneous:

- Output

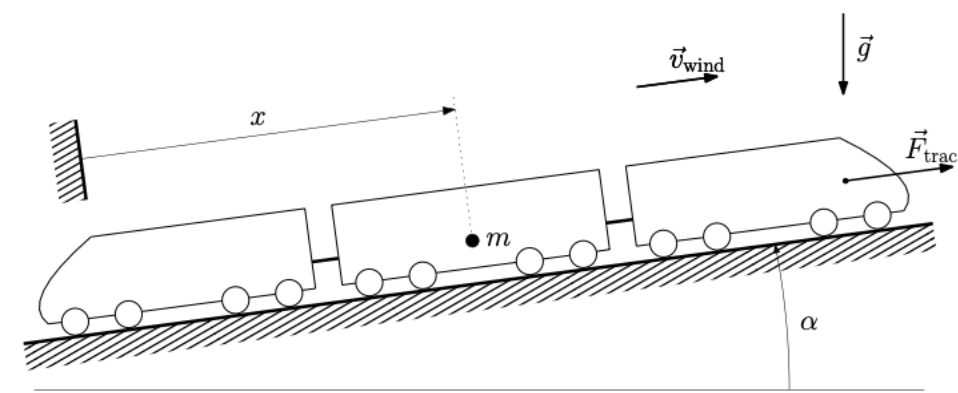
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- State

- $\mathbf{x}(t) = \begin{bmatrix} \end{bmatrix}$

- Parameters

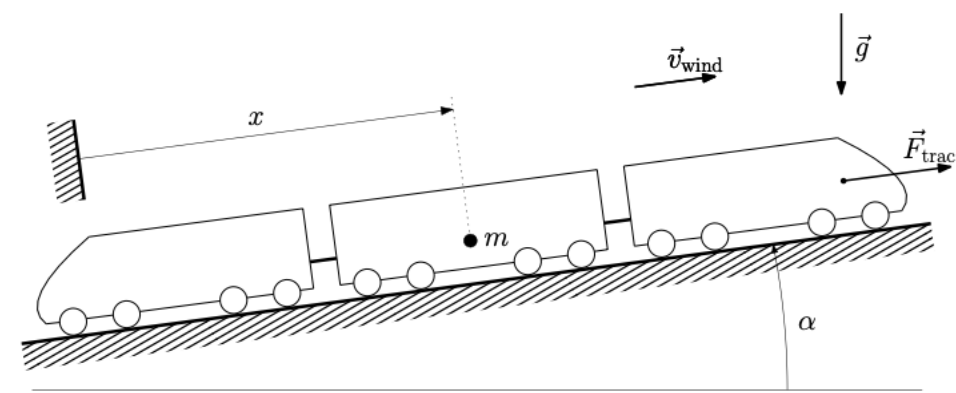
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System Modelling

Example - Train Driving up a Hill ($v_{\text{wind}} = v_{\text{wind}}(t)$, $\alpha = \text{const}$)

- **2. Write down differential equation:**
 - 1. Directly using Newton: (faster for simple systems)
 - $\sum F = ma =$
 - $\sum F =$
 - Drag: $F_{\text{drag}}(t) =$
 - Gravity: $F_{\text{grav}}(t) =$
 - \rightarrow



=

System Modelling

Example - Train Driving up a Hill ($v_{\text{wind}} = v_{\text{wind}}(t)$, $\alpha = \text{const}$)

- 2. Write down differential equation:

- 2. Storage Method: (easier for complex systems)

- Storage variable: Energy (potential and kinetic)

- storage = $\frac{1}{2} m \dot{x}^2(t) + mg \sin(\alpha) x(t)$

- Inflows: Traction power

- $IN(t) = F_{\text{trac}}(t) \dot{x}(t)$

- Outflows: Wind resistance loss

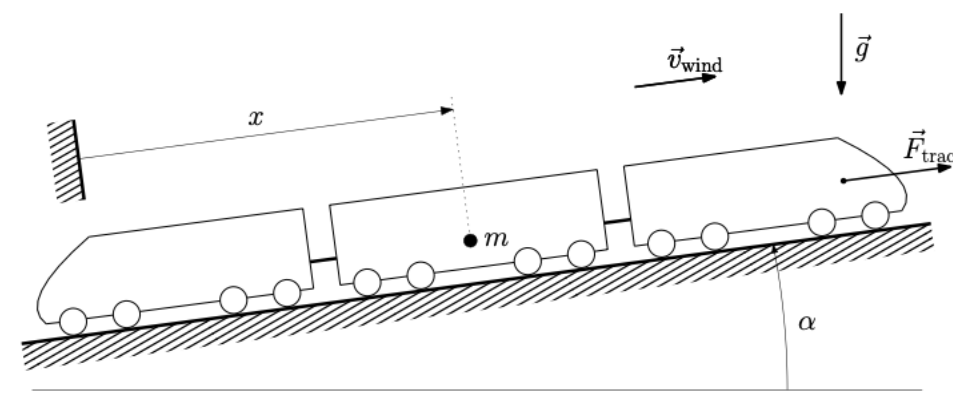
- $OUT(t) = F_{\text{drag}}(t) \dot{x}(t)$

- Equation: $\frac{d}{dt} \text{storage} = \sum \text{inflows} - \sum \text{outflows}$

- $\frac{d}{dt} \left[\frac{1}{2} m \dot{x}^2(t) + mg \sin(\alpha) x(t) \right] = F_{\text{trac}}(t) \dot{x}(t) - F_{\text{drag}}(t) \dot{x}(t)$

- $m \dot{x}(t) \dot{x}(t) + mg \sin(\alpha) \dot{x}(t) = F_{\text{trac}}(t) \dot{x}(t) - F_{\text{drag}}(t) \dot{x}(t)$

- $\rightarrow m \ddot{x}(t) = F_{\text{trac}}(t) - F_{\text{drag}}(t) - \sin(\alpha) mg$



System Modelling

Example - Train Driving up a Hill ($v_{\text{wind}} = v_{\text{wind}}(t)$, $\alpha = \text{const}$)

- **3. Formulate in standard form :**

$$\frac{d}{dt} \mathbf{x}(t) = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t))$$

$$y(t) = \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t))$$

- We have a second derivative:

- $\ddot{x} =$

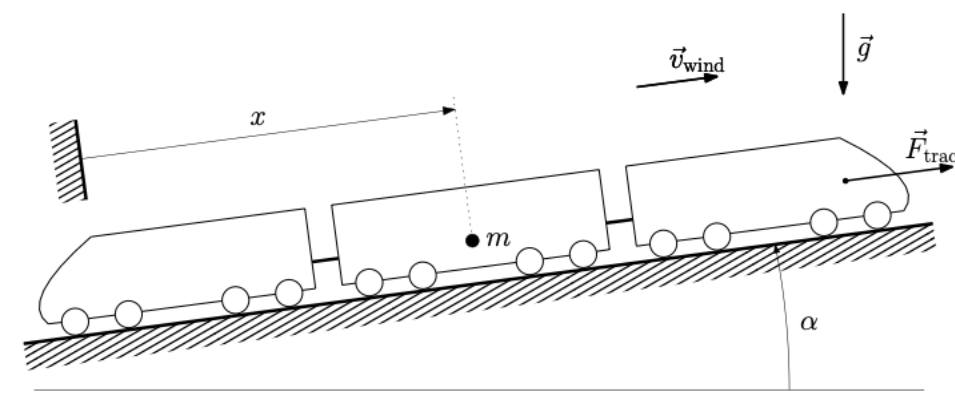
- $\ddot{v} =$

- Define: $\mathbf{x} =$ $\mathbf{v} =$ $\rightarrow \mathbf{x}(\mathbf{t}) = \begin{bmatrix} \end{bmatrix}, \mathbf{u}(t) =$ $, d(t) =$

- $\rightarrow \dot{\mathbf{x}}(\mathbf{t}) = \begin{bmatrix} \end{bmatrix} = \begin{bmatrix} \end{bmatrix} = \begin{bmatrix} \end{bmatrix}$

- $\frac{d}{dt} \mathbf{x}(\mathbf{t}) = \begin{bmatrix} \end{bmatrix} = \mathbf{f}(\mathbf{x}(t), \mathbf{u}(t))$

- $y(t) =$



Output Calculation

What?, Why? and How?

- What?
 - Given an input $u(t)$ and x_0 we want to know the output $y(t)$ of the system
- Why?
 - Simulations
 - See how the system behaves for different inputs -> controller synthesis
- How?
 - Almost impossible to find a closed form solution $y(t) = g(u(t), x_0) \forall u(t), x_0$
 - Rely on discretization and approximations:
 - $\dot{x} = f(x(t), u(t)) \approx \frac{x(t+\Delta t) - x(t)}{\Delta t}$
 - $x(t + \Delta t) \approx x(t) + \Delta t \cdot f(x(t), u(t))$
 - Solve this at every time step to get a simulation
- Example together with controller intro

Control Intro

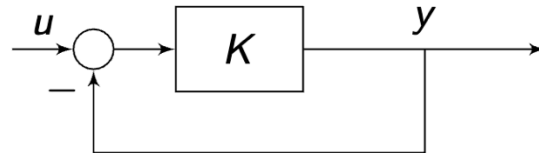
Benefits and Dangers

- Let's say we have a model --> What's next?
 - Setup simulation
 - Analyse system
 - Synthesize Controller
 - Notebook 1 demo
- Benefits:
 - Stabilize a system
 - Improve performance
 - Reach desired state
- Dangers:
 - Can break your physical system
 - Dangerous for people

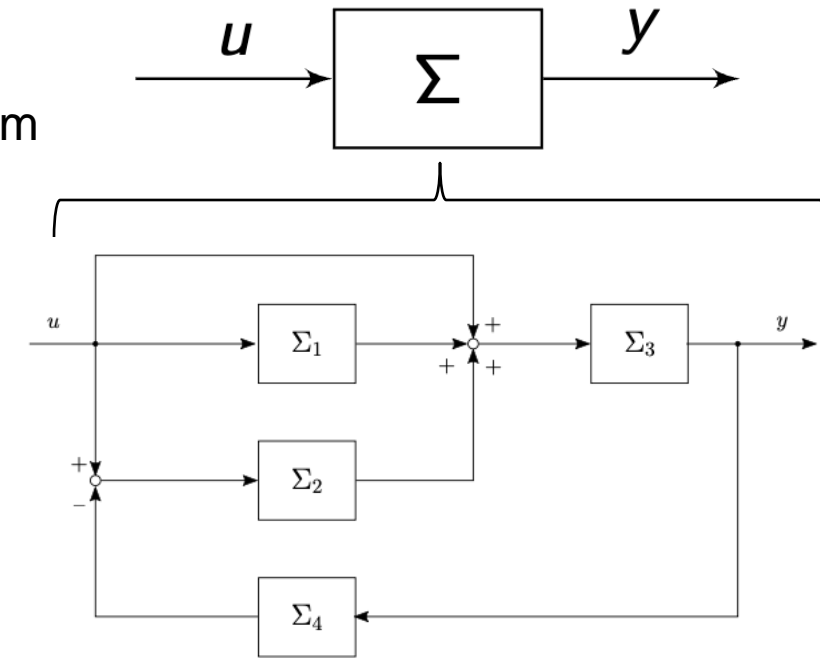
Block Diagrams and Block Diagram Algebra

What? and Why?

- What?
 - Graphical representation how system interact with each other
 - Mathematical Formulation of **Transfer Functions** a Block Diagram
 - $y(t) = \Sigma \cdot u(t)$
- Why?
 - Simulink uses them
 - Can break down complex control systems
 - Graphical sometimes easier to grasp
 - Solving Algebraic Loops \rightarrow one system
 - Algebraic Loop:



- When the input of a system depends on the output of the system (bad)

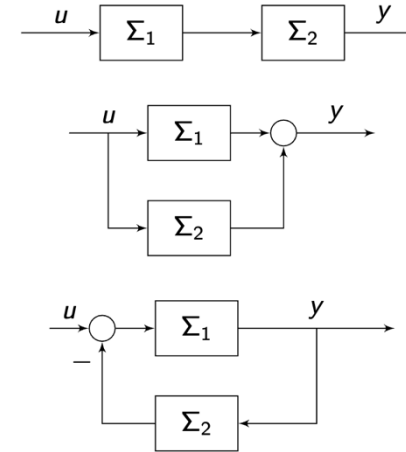


Block Diagrams and Block Diagram Algebra

How?

- How?

- 1. *Pick and Place different interconnections*
 - Serial: $\Sigma_2 \Sigma_1$ (order matters for MIMO systems!)
 - Parallel: $\Sigma_1 + \Sigma_2$
 - Negative Feedback: $(I + \Sigma_1 \Sigma_2)^{-1} \Sigma_1$
 - Often not possible or very hard



- 2. **Start from the end and work yourself to the start:**
 - 1. Define every output of a block as function of its immediate input
 - $y_i = \Sigma_i u_i$
 - 2. Define each input as function of other systems output (if applicable)
 - $u_i = f(y_j) \forall j$
 - 3. Solve system of equation
 - Best to start from the back and work your way to the beginning

Block Diagrams and Block Diagram Algebra

Example

- Derive the Transfer Function:

- 1. Define outputs:

=
=
=
=
=

- 2. Define inputs:

=
=
=
=

- 3. Solve system of equations (starting from the back)

