## Ramsey numbers of sparse digraphs

Yuval Wigderson (Stanford)

Joint with Jacob Fox and Xiaoyu He

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## Warmup: Hamiltonian paths in tournaments

### Theorem (Rédei 1934)

Every tournament contains a Hamiltonian path.

Tournament = complete directed graph (every pair of vertices connected by a directed edge)

Questions and results about Hamiltonian paths in tournaments abound!



What structures must appear in every N-vertex tournament?

### Definition

The Ramsey number  $\vec{r}(H)$  of a digraph H is the minimum N such that every N-vertex tournament contains a copy of H.

Rédei's theorem  $\iff$   $\vec{r}(P_n) = n$ , where  $P_n =$  directed n-vertex path.

## Directed and undirected Ramsey numbers

### Definition

The Ramsey number r(H) of a graph H is the minimum N such that every two-edge-coloring of  $K_N$  contains a monochromatic copy of H.

For a complete graph  $K_n$ ,  $2^{n/2} \le r(K_n) \le 2^{2n}$ .

The upper bound implies that r(H) exists for all H. If H has  $\varepsilon n^2$  edges, then

$$r(H) \geq 2^{\varepsilon n}$$
.

#### Definition

The Ramsey number  $\vec{r}(H)$  of a digraph H is the minimum N such that every N-vertex tournament contains a copy of H.

For a transitive tournament  $\overrightarrow{T}_n$ ,

$$2^{n/2} \leq \vec{r}(\overrightarrow{T_n}) \leq 2^n.$$

The upper bound implies that  $\vec{r}(H)$  exists for all acyclic H. If H has  $\varepsilon n^2$  edges, then

$$\vec{r}(H) \geq 2^{\varepsilon n}$$
.

So the Ramsey number is exponential if *H* is dense. For the rest of the talk, we'll focus on sparse (di)graphs.

# Ramsey numbers of sparse undirected graphs

If *H* is a tree or cycle, then r(H) = O(n).

Burr-Erdős (1975): Does r(H) = O(n) for all sparse H?

## Theorem (Chvátal-Rödl-Szemerédi-Trotter 1983)

If H has n vertices and maximum degree  $\Delta$ , then  $r(H) = O_{\Delta}(n)$ .

A more refined notion of sparsity is degeneracy, defined by

 $\max_{H'\subseteq H}(\text{minimum degree of }H').$ 

If H has degeneracy d, then  $r(H) \ge 2^{d/2}$ . So graphs of unbounded degeneracy have "large" Ramsey numbers.

### Conjecture (Burr-Erdős 1975), Theorem (Lee 2017)

If H has degeneracy d, then  $r(H) = O_d(n)$ .

**Upshots:** H has linear Ramsey number "if and only if" H is sparse. Qualitatively, n and d control r(H).

# Ramsey numbers of sparse digraphs

### Conjecture (Sumner 1971)

If H is any orientation of an n-vertex tree, then  $\vec{r}(H) \leq 2n - 2$ .

Häggkvist-Thomason (1991):  $\vec{r}(H) \leq 12n$ .

Kühn-Mycroft-Osthus (2011):  $\vec{r}(H) \leq 2n - 2$  for  $n \geq n_0$ .

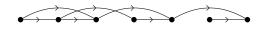
### Theorem (Thomason 1986)

If H is any acyclic orientation of  $C_n$ , then  $\vec{r}(H) = n$  for  $n \ge n_0$ .

Bucić-Letzter-Sudakov: Is  $\vec{r}(H)$  linear for all bounded-degree H?

## Theorem (Yuster 2020, Girão 2020, DDFGHKLMSS 2020)

If H has bandwidth k, (i.e. there is an edge  $v_i \rightarrow v_j$  only if  $1 \le j - i \le k$ ) then  $\vec{r}(H) = O_k(n)$ .



### Main results

Bucić-Letzter-Sudakov: Is  $\vec{r}(H)$  linear for all bounded-degree H? **No!** 

### Theorem (Fox-He-W. 2021)

For all C>0 and  $n\geq n_0$ , there is a bounded-degree ( $\Delta\leq C^{3/2+o(1)}$ ) n-vertex acyclic digraph H with

$$\vec{r}(H) > n^C$$
.

### Theorem (Fox-He-W. 2021)

Let H be an n-vertex acyclic digraph with maximum degree  $\Delta$ .

- $\vec{r}(H) \leq n^{O_{\Delta}(\log n)}$ .
- If H has height h, then  $\vec{r}(H) \leq n \cdot h^{O_{\Delta}(\log h)} = O_{\Delta,h}(n)$ .
- If H is chosen randomly, then  $\vec{r}(H) \leq n \cdot (\log n)^{O_{\Delta}(1)}$  w.h.p.

Height (aka depth) = length of longest directed path

# What determines if $\vec{r}(H)$ is large?

**Recall:** In the undirected setting, number of vertices and degeneracy determine how large r(H) is.

What additional parameters are relevant in the directed setting?

If *H* is an acyclic digraph, we can order its vertices as  $v_1, ..., v_n$  such that all edges go to the right  $(v_i \rightarrow v_i \text{ implies } i < j)$ .

Given such an ordering, the *length* of an edge  $v_i \rightarrow v_j$  is j - i.

#### "Definition"

Suppose that for every ordering, H has "many" edges of length in  $[2^t, 2^{t+1})$  for "most"  $0 \le t \le \log n$ . Then H has high multiscale complexity.

If not, *H* has low multiscale complexity.

#### "Theorem"

Let H be a bounded-degree acyclic digraph. Then  $\vec{r}(H)$  is large "if and only if" H has high multiscale complexity.

# Multiscale complexity affects $\vec{r}(H)$

Multiscale complexity: Many edges in many dyadic length scales.

#### "Theorem"

Let H be a bounded-degree acyclic digraph. Then  $\vec{r}(H)$  is large "if and only if" H has high multiscale complexity.

- If H has bandwidth k, then every edge in H has length  $\leq k$ .
- If H has height h, then "most" edges have length in [n/h, n].
- Suppose *H* is chosen randomly by connecting  $v_i \rightarrow v_j$  with probability p = c/n. Then

$$\mathbb{E}[\#(\text{edges of length} \leq \ell)] \leq p(n\ell) = c\ell.$$

So a o(1) fraction of H's edges have length o(n).

• Our construction of a bounded-degree H with  $\vec{r}(H) > n^C$  has many edges at every dyadic length scale ("interval mesh").

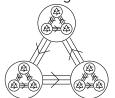
## Lower bound proof sketch

#### Theorem

There exists an n-vertex acyclic digraph H with maximum degree  $\leq 1000$  and  $\vec{r}(H) > n^{\log_2(3) - \varepsilon}$ .

We need (1) a construction of H, (2) a tournament T on  $n^{\log_2(3)-\varepsilon}$  vertices, and (3) a proof that there is no embedding  $H \hookrightarrow T$ .

For (2): We let T be an iterated blowup of a cyclic triangle.



For (3): Construct H so that in any embedding  $H \hookrightarrow T$ , some subinterval of [n] of length  $\geq 0.49n$  is mapped into a single part.

Ensure that the induced subgraph on this subinterval has the same property, so we can iterate. At each step, |T| drops by a factor of 3, but |H| drops by a factor of 2.01.

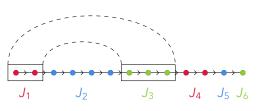
## Lower bound proof sketch: interval meshes

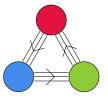
**Want:** In any embedding  $H \hookrightarrow T$ , some subinterval of [n] of length  $\geq 0.49n$  is mapped into a single part, and this is hereditary.

#### Definition

H is an interval mesh if

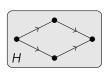
- *H* has a Hamiltonian path  $1 \rightarrow 2 \rightarrow \cdots \rightarrow n$ .
- For all  $1 \le a < b \le c < d \le n$  with  $c b \le 100 \min(b a, d c)$ , there is an edge between [a, b] and [c, d].

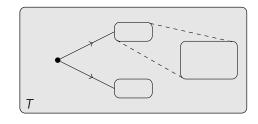




Thus,  $|J_i| > 100 \min(|J_{i-1}|, |J_{i+1}|)$ . So  $|J_i| \ge 0.49n$  for some i. Greedy algorithm yields an interval mesh with max degree < 1000.

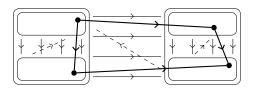
# Upper bound proof sketch: greedy embedding





#### Lemma

If T is H-free, then T contains two large vertex sets with most edges between them oriented the same way.



The multiscale complexity of *H* controls the number of iterations.

## More colors and ordered Ramsey numbers

**Summary:** If H has n vertices and maximum degree  $\Delta$ , then  $\vec{r}(H) \leq n^{O_{\Delta}(\log n)}$ , but  $\vec{r}(H) > n^C$  is possible.

With more colors, the upper bound is closer to the truth.

$$\overrightarrow{r_k}(H) = \min \left\{ N \, \middle| \, \begin{array}{c} \text{any $k$-edge-colored $N$-vertex tournament} \\ \text{contains a monochromatic copy of $H$} \end{array} \right\}.$$

### Theorem (Fox-He-W. 2021)

If H has n vertices and maximum degree  $\Delta$ , then

$$\overrightarrow{r_k}(H) \leq n^{O_{\Delta}(\log^{O_k(1)} n)}.$$

For  $k \ge 2$ , there exists H of maximum degree 3 and

$$\overrightarrow{r_k}(H) \ge n^{\Omega(\log n/\log\log n)}$$
.

Proof uses a connection to ordered Ramsey numbers. Conlon-Fox-Lee-Sudakov and Balko-Cibulka-Král-Kynčl proved that random ordered matchings have super-polynomial ordered Ramsey numbers.

# Conclusion and open questions

Let H have n vertices and maximum degree  $\Delta$ .

- There is a gap between the  $n^C$  lower bound and  $n^{O_\Delta(\log n)}$  upper bound on  $\vec{r}(H)$ .

  We conjecture that the upper bound is closer to the truth. Perhaps the same iterated blowup construction for T works?
- If H is random, we conjecture  $\vec{r}(H) = O_{\Delta}(n)$  w.h.p., but can only prove  $\vec{r}(H) \leq n(\log n)^{O_{\Delta}(1)}$ . This boils down to improving one technical lemma.
- Some notion of multiscale complexity affects whether  $\vec{r}(H)$  is small or large.
  - Can one formalize this?
  - Which other digraph parameters are relevant?
- Can one combine greedy embedding with existing techniques (e.g. median ordering)?

