

# Ancient Greek Calculus

Mathcamp 2020

# Outline

Precalculus

AP Calculus AB: Eudoxus

AP Calculus BC: Archimedes

# Outline

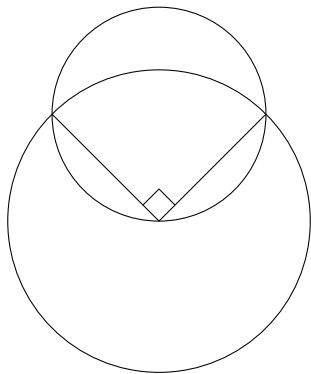
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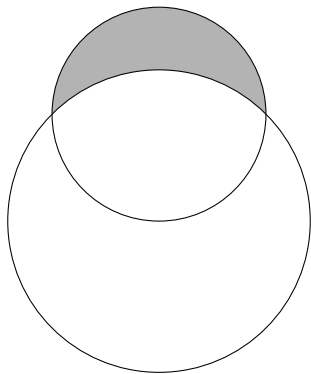
AP Calculus BC: Archimedes

# Hippocrates of Chios and his Lune

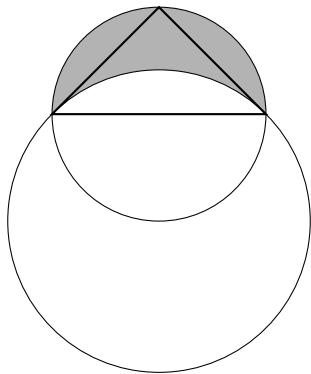
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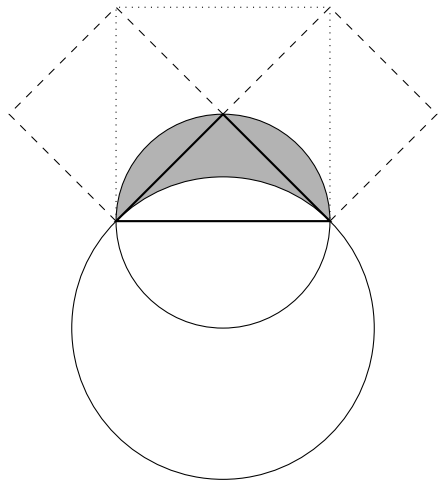
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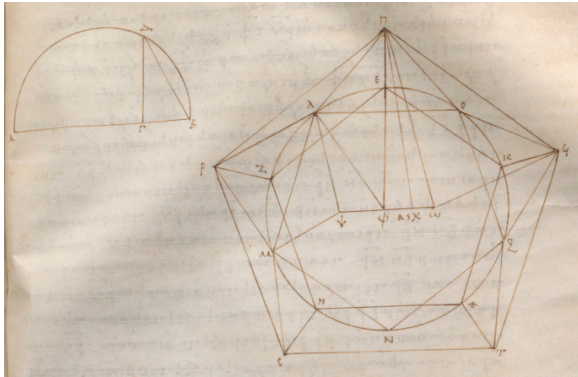


# Greek geometric figures

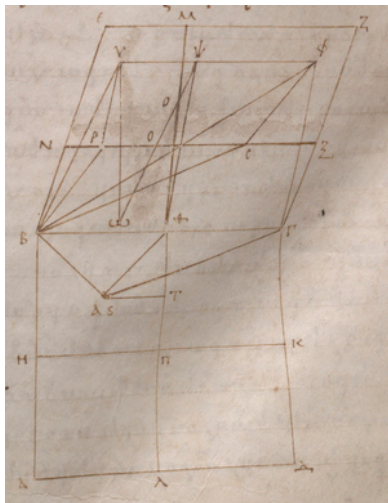
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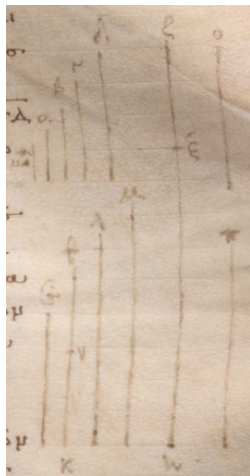
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# Greek number-theoretic figures



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**Goal:** Prove such results for arbitrary ratios

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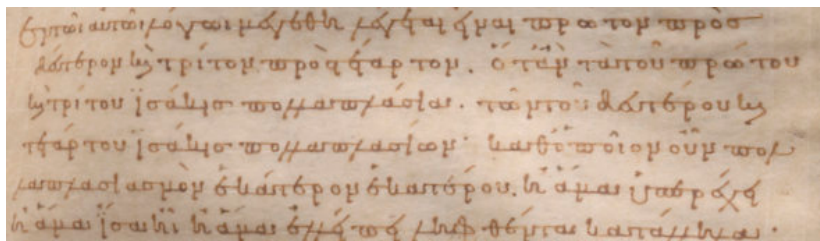
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# A theory of the real numbers

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Ἐπιπέδων αὐτῶν λόγῳ μέγιστον μέγεθος ἔσται πρὸς τὸν πρῶτον  
διὰ τὸν ἑξῆς τρίτον πρὸς ἑαυτὸν. ὅταν τῆς αὐτοῦ πρῶτου  
ἑξῆς τρίτου ἰσάμεσθε πολλαπλασιάσας. τῶν τοῦ διὰ τρίτου ἑξῆς  
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# A theory of the real numbers

## Definition (*Elements* V.5)

“Magnitudes are said to be in the same ratio, the first to the second and the third to the fourth, when, if any equimultiples whatever be taken of the first and third, and any equimultiples whatever of the second and fourth, the former equimultiples alike exceed, are alike equal to, or alike fall short of, the latter equimultiples respectively taken in corresponding order.” (trans. Thomas Little Heath)



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i.e.  $a/b = c/d$  iff for all  $m, n$ ,

$$\frac{a}{b} \begin{matrix} \leq \\ \equiv \\ > \end{matrix} \frac{n}{m} \iff \frac{c}{d} \begin{matrix} \leq \\ \equiv \\ > \end{matrix} \frac{n}{m}.$$

# The method of exhaustion



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## Theorem (*Elements* XII.2)

*If two circles  $C_1, C_2$  have diameters  $d_1, d_2$  and areas  $a_1, a_2$ , then  $a_1/a_2 = (d_1/d_2)^2$ .*

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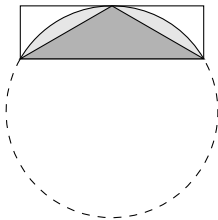
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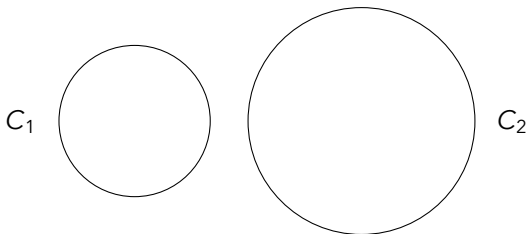
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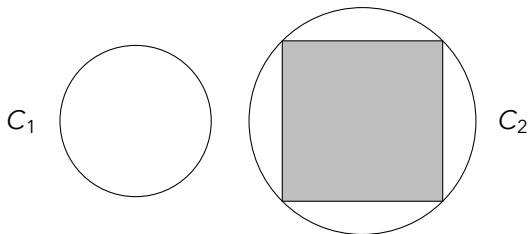
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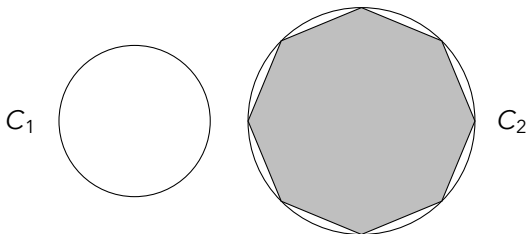
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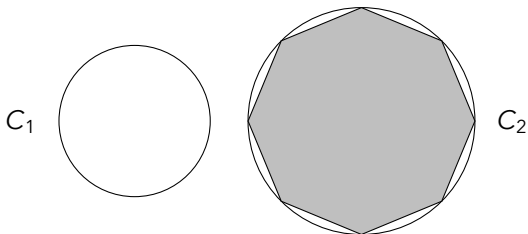
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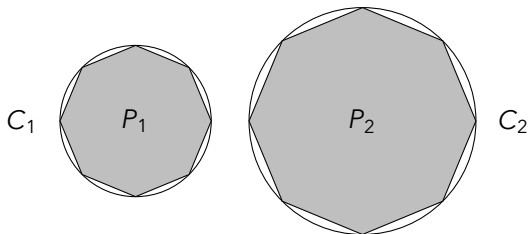
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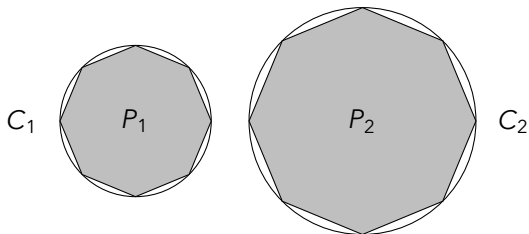
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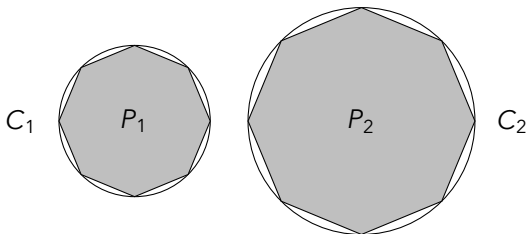
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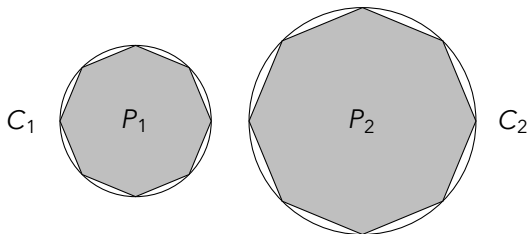
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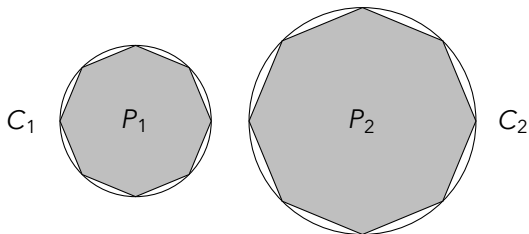
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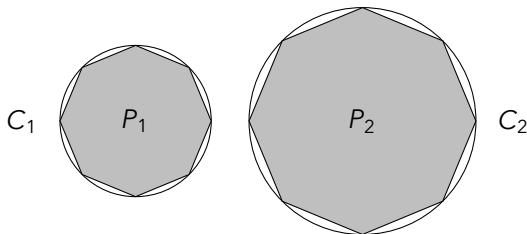
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But  $a_1 > p_1$ , so  $x > p_2$ ! Swap  $C_1$  and  $C_2$  to deal with  $x > a_2$ .

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AP Calculus AB: Eudoxus

AP Calculus BC: Archimedes

# Archimedes



# Archimedes

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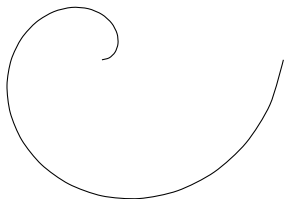
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- Volume and surface area of cylinder vs. sphere
- {Volumes, centers of mass} of {ellipsoids, paraboloids, hyperboloids} of revolution

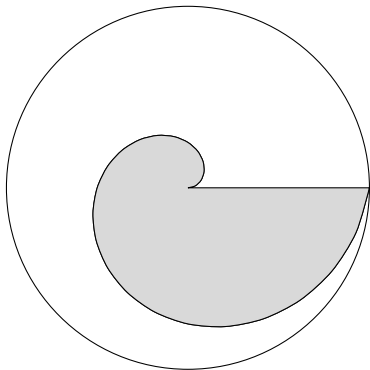
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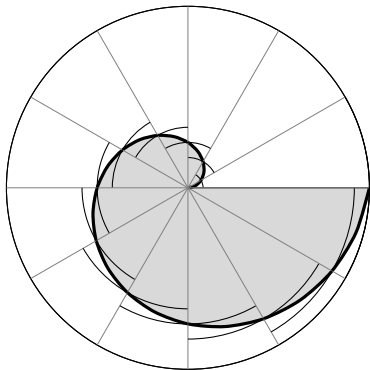




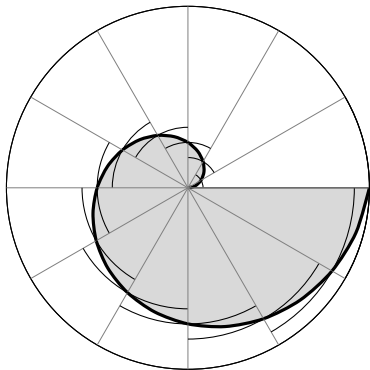
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Since all the sectors have the same angle, their areas are proportional to their radius squared. So this all boils down to

$$\sum_{i=1}^n i^2 \quad \rightsquigarrow \quad \int_0^1 x^2 dx = \frac{1}{3}$$